

③ Seidel Iteration (Improvement of FPI)

86

- This method can be used to solve 2×2 or 3×3 non linear systems:

$$f_1(x, y) = 0$$

$$f_2(x, y) = 0$$

or

$$f_1(x, y, z) = 0$$

$$f_2(x, y, z) = 0$$

$$f_3(x, y, z) = 0$$

- For 2×2 system:

$$\rightarrow \text{Write } x = g_1(x, y)$$

$$y = g_2(x, y)$$

$$\rightarrow \text{Given } (x_0, y_0) = (P_0, Q_0)$$

\rightarrow The Seidel Iteration is

$$P_{n+1} = g_1(P_n, Q_n)$$

$$Q_{n+1} = g_2(P_{n+1}, Q_n)$$

- For 3×3 system:

$$\rightarrow \text{Write } x = g_1(x, y, z)$$

$$y = g_2(x, y, z)$$

$$z = g_3(x, y, z)$$

$$\rightarrow \text{Given } (x_0, y_0, z_0) = (P_0, Q_0, R_0)$$

\rightarrow The Seidel Iteration is

$$P_{n+1} = g_1(P_n, Q_n, R_n)$$

$$Q_{n+1} = g_2(P_{n+1}, Q_n, R_n)$$

$$R_{n+1} = g_3(P_{n+1}, Q_{n+1}, R_n)$$

Ex • Consider the following non linear system:

$$x = e^y + zy$$

$$y = xy - z^2 + 4$$

$$z = x^2 - yz$$

- Use Seidal iteration to find the next two approximations if the initial approximation of the solution is $(1, -1, 2)$.
- Use 4-significant digits.

$$\bullet \quad x = g_1(x, y, z) = e^x + zy$$

$$y = g_2(x, y, z) = xy - x^2 z + 4$$

$$z = g_3(x, y, z) = x^2 - yz$$

$$\bullet \quad (x_0, y_0, z_0) = (p_0, q_0, r_0) = (1, -1, 2)$$

$$\bullet \quad p_1 = g_1(1, -1, 2) = e - 2 = 0.7180$$

$$q_1 = g_2(0.7180, -1, 2) = -0.7180 - (0.5155)(2) + 4 = 2.251$$

$$r_1 = g_3(0.7180, 2.251, 2) = 0.5155 - 4.502 = -3.987$$

$$\bullet \quad p_2 = g_1(p_1, q_1, r_1) = g_1(0.7180, 2.251, -3.987) = -6.925$$

$$q_2 = g_2(-6.925, 2.251, -3.987) = -202.8$$

$$r_2 = g_3(-6.925, -202.8, -3.987) = -760.6$$