





COMPUTER SCIENCE DEPARTMENT FACULTY
OF ENGINEERING AND TECHNOLOGY
ADVANCED PROGRAMMING COMP231

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Chapter 3 Selections



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The boolean Type and Operators

Often in a program you need to compare two values, such as whether i is greater than j. Java provides six comparison operators (also known as relational operators) that can be used to compare two values. The result of the comparison is a Boolean value: true or false.

boolean b = (1 > 2);



Relational Operators

Java Operator	Mathematics Symbol	Name	Example (radius is 5)	Result
<	<	less than	radius < 0	false
<=	≤	less than or equal to	radius <= 0	false
>	>	greater than	radius > 0	true
>=	≥	greater than or equal to	radius >= 0	true
==	=	equal to	radius == 0	false
!=	≠	not equal to	radius != 0	true



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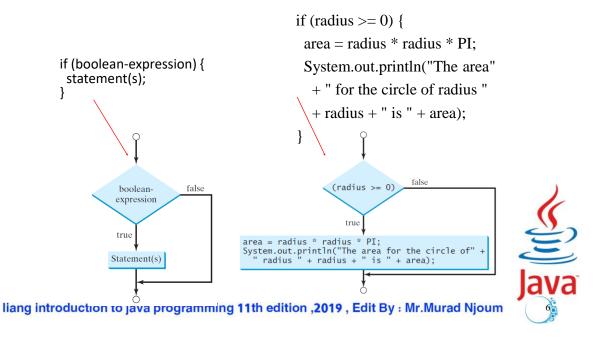
Problem: A Simple Math Learning Tool

This example creates a program to let a first grader practice additions. The program randomly generates two single-digit integers number1 and number2 and displays a question such as "What is 7 + 9?" to the student. After the student types the answer, the program displays a message to indicate whether the answer is true or false.

IMPORTANT NOTE: If you cannot run the buttons,

liveexample.pearsoncmg.com/slide/javaslidenote.doc AdditionQuiz

One-way if Statements



Note

```
if i > 0 {
    System.out.println("i is positive");
}

(a) Wrong

(b) Correct

if (i > 0) {
    System.out.println("i is positive");
}

Equivalent

(a)

(b)

System.out.println("i is positive");

[if (i > 0) {
    System.out.println("i is positive");
}

(a)

(b)

(b)

(b)

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```

Simple if Demo

Write a program that prompts the user to enter an integer. If the number is a multiple of 5, print HiFive. If the number is divisible by 2, print HiEven.

```
import java.util.Scanner;
public class SimplelfDemo {
   public static void main(String[] args) {
        Scanner input = new Scanner(System.in);
        System.out.print("Enter an integer: "); int number = input.nextInt();
   if (number % 5 == 0)
        System.out.println("HiFive");
   if (number % 2 == 0)
        System.out.println("HiEven");
   }
}
```

Java

The Two-way if Statement

```
if (boolean-expression) {
    statement(s)-for-the-true-case;
}
else {
    statement(s)-for-the-false-case;
}

Statement(s) for the true case

Statement(s) for the true case

Statement(s) for the false case

Statement(s) for the false case

Statement(s) for the false case

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```

if-else Example



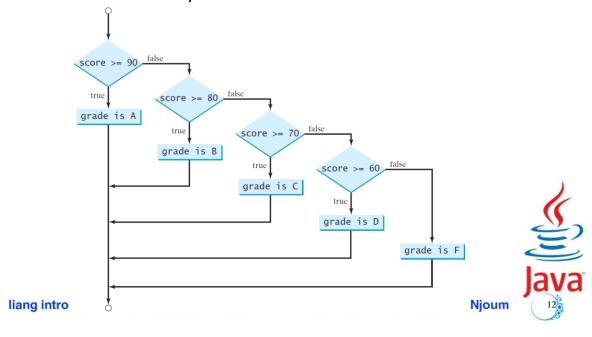
Multiple Alternative if Statements

```
if (score >= 90.0)
                                                 if (score >= 90.0)
                                                   System.out.print("A");
  System.out.print("A");
                                                 else if (score >= 80.0)
  if (score >= 80.0)
                                                   System.out.print("B");
                                       Equivalent
    System.out.print("B");
                                                 else if (score >= 70.0)
                                                   System.out.print("C");
    if (score >= 70.0)
                                                 else if (score >= 60.0)
      System.out.print("C");
                                                   System.out.print("D");
      if (score >= 60.0)
                                                   System.out.print("F");
        System.out.print("D");
                                      This is better
        System.out.print("F");
                 (a)
                                                              (b)
```



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Multi-Way if-else Statements



Note

The <u>else</u> clause matches the most recent <u>if</u> clause in the same block.

```
int i = 1, j = 2, k = 3;
if (i > j)
    if (i > k)
    System.out.println("A");
else
    System.out.println("B");

(a)

Equivalent

int i = 1, j = 2, k = 3;

if (i > j)
    if (i > k)
    System.out.println("A");
else
    System.out.println("B");

(b)
```



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Note, cont.

Nothing is printed from the preceding statement. To force the <u>else</u> clause to match the first <u>if</u> clause, you must add a pair of braces:

```
int i = 1;
int j = 2;
int k = 3;
if (i > j) {
   if (i > k)
       System.out.println("A");
}
else
   System.out.println("B");
```

This statement prints B.



Common Errors

Adding a semicolon at the end of an <u>if</u> clause is a common mistake.

This mistake is hard to find, because it is not a compilation error or a runtime error, it is a logic error.

This error often occurs when you use the next-line block style.

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TIP



CAUTION





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Problem: An Improved Math Learning Tool

This example creates a program to teach a first grade child how to learn subtractions. The program randomly generates two single-digit integers $\underline{number1}$ and $\underline{number2}$ with $\underline{number1} >= \underline{number2}$ and displays a question such as "What is 9-2?" to the student. After the student types the answer, the program displays whether the answer is correct.



SubtractionQuiz

Run

```
import java.util.Scanner;
public class SubtractionQuiz {
    public static void main(String[] args) {
       // 1. Generate two random single-digit integers
     int number1 = (int)(Math.random() * 10);
     int number2 = (int)(Math.random() * 10);
       // 2. If number1 < number2, swap number1 with number2
     if (number1 < number2)
       { int temp = number1;
       number1 = number2;
       number2 = temp;
  // 3. Prompt the student to answer "what is number1 - number2?"
System.out.print ("What is " + number1 + " - " + number2 + "? ");
Scanner input = new Scanner(System.in);
int answer = input.nextInt();
   // 4. Grade the answer and display the result
if (number1 - number2 == answer)
    System.out.println("You are correct!");
else { System.out.println("Your answer is wrong.");
     System.out.println(number1 + " - " + number2 + " should be " + (number1 - number2));
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```



Problem: Body Mass Index

Body Mass Index (BMI) is a measure of health on weight. It can be calculated by taking your weight in kilograms and dividing by the square of your height in meters. The interpretation of BMI for people 16 years or older is as follows:

_	BMI	Interpretation
	BMI < 18.5	Underweight
	18.5 <= BMI < 25.0	Normal
	$25.0 \iff BMI \iff 30.0$	Overweight
	30.0 <= BMI	Obese

Run

ComputeAndInterpretBMI



Problem: Computing Taxes

The US federal personal income tax is calculated based on the filing status and taxable income. There are four filing statuses: single filers, married filing jointly, married filing separately, and head of household. The tax rates for 2009 are shown below.

Marginal Tax Rate	Single	Married Filing Jointly or Qualifying Widow(er)	Married Filing Separately	Head of Household
10%	\$0 - \$8,350	\$0 - \$16,700	\$0 - \$8,350	\$0 - \$11,950
15%	\$8,351 - \$33,950	\$16,701 - \$67,900	\$8,351 - \$33,950	\$11,951 - \$45,500
25%	\$33,951 - \$82,250	\$67,901 - \$137,050	\$33,951 - \$68,525	\$45,501 - \$117,450
28%	\$82,251 - \$171,550	\$137,051 - \$208,850	\$68,526 - \$104,425	\$117,451 - \$190,200
33%	\$171,551 - \$372,950	\$208,851 - \$372,950	\$104,426 - \$186,475	\$190,201 - \$372,950
35%	\$372,951+	\$372,951+	\$186,476+	\$372,951+



Problem: Computing Taxes, cont.

```
if (status == 0) {
  // Compute tax for single filers
}
else if (status == 1) {
  // Compute tax for married file jointly
  // or qualifying widow(er)
}
else if (status == 2) {
  // Compute tax for married file separately
}
else if (status == 3) {
  // Compute tax for head of household
}
else {
  // Display wrong status
}
```



ComputeTax Run

Logical Operators

Operator	Name	Description
!	not	logical negation
&&	and	logical conjunction
II	or	logical disjunction
٨	exclusive or	logical exclusion



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Truth Table for Operator!

p	! p	Example (assume age = 24, weight = 140)
true	false	!(age > 18) is false, because (age > 18) is true.
false	true	!(weight == 150) is true, because (weight == 150) is false.



Truth Table for Operator &&

$\mathbf{p_1}$	\mathbf{p}_2	p ₁ && p ₂	Example (assume age = 24, weight = 140)
false	false	false	(age \leq 18) && (weight $<$ 140) is false, because both conditions are both false.
false	true	false	
true	false	false	(age > 18) && (weight > 140) is false, because (weight > 140) is false.
true	true	true	(age > 18) && (weight $>= 140$) is true, because both (age > 18) and (weight $>= 140$) are true.



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Truth Table for Operator ||

$\mathbf{p_1}$	$\mathbf{p_2}$	$\mathbf{p_1} \parallel \mathbf{p_2}$	Example (assume age = 24, weihgt = 140)
false	false	false	
false	true	true	(age $>$ 34) \parallel (weight $<=$ 140) is true, because (age $>$ 34) is false, but (weight $<=$ 140) is true.
true	false	true	(age $>$ 14) (weight $>=$ 150) is false, because (age $>$ 14) is true.
true	true	true	



Truth Table for Operator ^

$\mathbf{p_1}$	\mathbf{p}_2	p ₁ ^ p ₂	Example (assume age = 24, weight = 140)
false	false	false	(age $>$ 34) $^{\land}$ (weight $>$ 140) is true, because (age $>$ 34) is false and (weight $>$ 140) is false.
false	true	true	(age $>$ 34) ^ (weight $>=$ 140) is true, because (age $>$ 34) is false but (weight $>=$ 140) is true.
true	false	true	(age $>$ 14) $^{\land}$ (weight $>$ 140) is true, because (age $>$ 14) is true and (weight $>$ 140) is false.
true	true	false	



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Examples

Here is a program that checks whether a number is divisible by $\underline{2}$ and $\underline{3}$, whether a number is divisible by $\underline{2}$ or $\underline{3}$, and whether a number is divisible by $\underline{2}$ or $\underline{3}$ but not both:

TestBooleanOperators

Run



Examples

```
System.out.println("Is" + number + " divisible by 2 and 3?" + ((number % 2 == 0) && (number % 3 == 0)));

System.out.println("Is" + number + " divisible by 2 or 3?" + ((number % 2 == 0) || (number % 3 == 0)));

System.out.println("Is" + number + " divisible by 2 or 3, but not both?" + TestBooleanOperators

((number % 2 == 0) ^ (number % 3 == 0)));
```

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Supplement III.B, "The & and | Operators"



The & and | Operators

If x is 1, what is x after this
 expression?

$$(x > 1) & (x++ < 10)$$

If x is 1, what is x after this expression?

$$(1 > x) \&\& (1 > x++)$$

How about
$$(1 == x) \mid (10 > x++)$$
?
 $(1 == x) \mid (10 > x++)$?





Problem: Determining Leap Year?

This program first prompts the user to enter a year as an <u>int</u> value and checks if it is a leap year.

A year is a leap year if it is divisible by 4 but not by 100, or it is divisible by 400.

(year %
$$4 == 0$$
 && year % $100 != 0$) || (year % $400 == 0$)

LeapYear

Run



Problem: Lottery

Write a program that randomly generates a lottery of a two-digit number, prompts the user to enter a two-digit number, and determines whether the user wins according to the following rule:

- If the user input matches the lottery in exact order, the award is \$10,000.
- If the user input matches the lottery, the award is \$3,000.
- If one digit in the user input matches a digit in the lottery, the award is \$1,000.



```
Lottery
```

Run

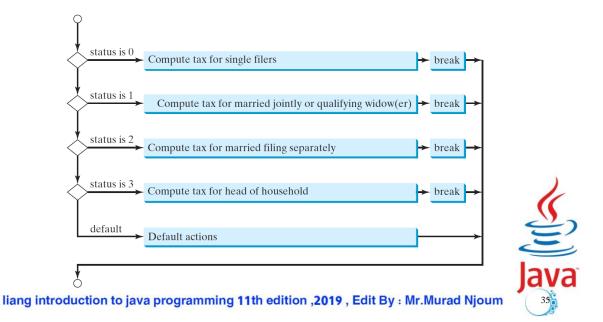
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switch Statements

```
switch (status) {
  case 0: compute taxes for single filers;
     break;
  case 1: compute taxes for married file jointly;
     break;
  case 2: compute taxes for married file separately;
     break;
  case 3: compute taxes for head of household;
     break;
  default: System.out.println("Errors: invalid status");
     System.exit(1);
}
```



switch Statement Flow Chart



switch Statement Rules

```
The <u>switch-expression</u>
 must yield a value of char,
                                        switch (switch-expression) {
 byte, short, or int type and
                                          case yalue1: statement(s)1;
 must always be enclosed in
 parentheses.
                                               break:
                                         case_value2: statement(s)2;
The value1, ..., and valueN must
                                               break;
have the same data type as the
value of the switch-expression.
                                         case valueN: statement(s)N;
The resulting statements in the
                                               break;
case statement are executed when
the value in the case statement
                                         default: statement(s)-for-default;
matches the value of the switch-
expression. Note that value1, ...,
and valueN are constant
expressions, meaning that they
cannot contain variables in the
expression, such as 1 + \underline{x}.
```

switch Statement Rules

```
The keyword break is optional,
                                              switch (switch-expression) {
but it should be used at the end
                                               case value1: statement(s)1;
of each case in order to terminate
the remainder of the switch
                                                    → break;
statement. If the break statement
                                               case value2: statement(s)2;
is not present, the next case
statement will be executed.
                                                     break:
                                                case valueN: statement(s)N;
                                                      break;
The default case, which is
optional, can be used to perform
                                               default: statement(s)-for-default;
actions when none of the
specified cases matches the
switch-expression.
```

When the value in a **case** statement matches the value of the **switch-expression**, the statements *starting from this case* are executed until either a **break** statement or the end of the **switch** statement is reached.



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animation

Trace switch statement

```
switch (day) {
  case 1:
  case 2:
  case 3:
  case 4:
  case 5: System.out.println("Weekday"); break;
  case 0:
  case 6: System.out.println("Weekend");
```

Java

animation

Trace switch statement

```
switch (day) {
  case 1:
  case 2:
  case 3:
  case 4:
  case 5: System.out.println("Weekday");
  break;
  case 0:
  case 6: System.out.println("Weekend");
}
```



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Conditional Operators

Binary operator Unary operator

```
if (x > 0)
  y = 1
else
  y = -1;
is equivalent to

y = (x > 0) ? 1 : -1;
(boolean-expression) ? expression1 : expression2
Ternary operator
```



Conditional Operator

```
if (num % 2 == 0)
   System.out.println(num + "is even");
else
   System.out.println(num + "is odd");

System.out.println(
   (num % 2 == 0)? num + "is even" :
   num + "is odd");
```



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Operator Precedence

```
var++, var--
+, - (Unary plus and minus), ++var,--var
(type) Casting
! (Not)
*, /, % (Multiplication, division, and remainder)
+, - (Binary addition and subtraction)
<, <=, >, >= (Relational operators)
==, !=; (Equality)
^ (Exclusive OR)
&& (Conditional AND) Short-circuit AND
|| (Conditional OR) Short-circuit OR
=, +=, -=, *=, /=, %= (Assignment operator)
```



Operator Precedence and Associativity

The expression in the parentheses is evaluated first. (Parentheses can be nested, in which case the expression in the inner parentheses is executed first.) When evaluating an expression without parentheses, the operators are applied according to the precedence rule and the associativity rule.

If operators with the same precedence are next to each other, their associativity determines the order of evaluation. All binary operators except assignment operators are left-associative.



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Operator Associativity

When two operators with the same precedence are evaluated, the *associativity* of the operators determines the order of evaluation. All binary operators except assignment operators are *left-associative*.

a - b + c - d is equivalent to ((a - b) + c) - d

Assignment operators are *right-associative*. Therefore, the expression

$$a = b += c = 5$$
 is equivalent to $a = (b += (c = 5))$



Example

Applying the operator precedence and associativity rule, the expression 3 + 4 * 4 > 5 * (4 + 3) - 1 is evaluated as follows:

$$3 + 4 * 4 > 5 * (4 + 3) - 1$$
 $3 + 4 * 4 > 5 * 7 - 1$
 $3 + 16 > 5 * 7 - 1$
 $3 + 16 > 35 - 1$
 $4 + 16 > 35 - 1$
 $5 + 16 > 35 - 1$
 $6 + 16 > 36 - 1$
 $19 > 34$
 $19 > 34$

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Debugger

Debugger is a program that facilitates debugging. You can use a debugger to

- Execute a single statement at a time.
- Trace into or stepping over a method.
- Set breakpoints.
- Display variables.
- Display call stack.
- Modify variables

