



**BIRZEIT UNIVERSITY**  
COMP231 – Advanced Programming  
**Assignment # 4**

### Objectives:

1. Create hierarchy of Classes and Objects using Inheritance relationships.
2. Demonstrate the added value of using the following concepts:
  - Polymorphism
  - Generic bidding
  - Inheritance
  - Abstract classes and Interfaces
3. To read/write data from/into a file using the **Scanner/PrintWriter** classes.

### Specification

**Submission:** through Ritaj.

**What to submit:** Your **OWN well-structured** and **well-commented JAVA** files (.java) and UML diagrams (compressed into a **studentId\_sec#.rar** file, e.g. **1134567\_sec1.rar**).

**Deadline: 22/12/2015** by midnight.

### Tasks

#### Task 1: Complex numbers

A complex number is a number of the form  $a + bi$ , where **a** and **b** are real numbers and **i** is  $\sqrt{-1}$ . The numbers **a** and **b** are known as the real part and imaginary part of the complex number, respectively. You can perform **addition, subtraction, multiplication, and division** for complex numbers using the following formula:

$$a + bi + c + di = (a + c) + (b + d)i$$

$$a + bi - (c + di) = (a - c) + (b - d)i$$

$$(a + bi) * (c + di) = (ac - bd) + (bc + ad)i$$

$$(a + bi) / (c + di) = (ac + bd) / (c^2 + d^2) + (bc - ad)i / (c^2 + d^2)$$

You can also obtain the **absolute** value for a complex number using the following formula:

$$|a + bi| = \sqrt{a^2 + b^2}$$

- Design a class named **Complex** for representing complex numbers and the methods **add, subtract, multiply, divide, abs** for performing complex-number operations, and override **toString** method for

returning a string representation for a complex number. The `toString` method returns `a + bi` as a string. If `b` is `0`, it simply returns `a`.

- Provide three constructors `Complex(a, b)`, `Complex(a)`, and `Complex()`. `Complex()` creates a `Complex` object for number `0` and `Complex(a)` creates a `Complex` object with `0` for `b`. Also provide the `getRealPart()` and `getImaginaryPart()` methods for returning the real and imaginary part of the complex number, respectively.
- Your `Complex` class should also implement the `Cloneable` interface.
- Write a test program that prompts the user to enter two complex numbers and display the result of their addition, subtraction, multiplication, and division. Here is a sample run:

**<Output>**

```
Enter the first complex number: 3.5 5.5
Enter the second complex number: -3.5 1
(3.5 + 5.5i) + (-3.5 + 1.0i) = 0.0 + 6.5i
(3.5 + 5.5i) - (-3.5 + 1.0i) = 7.0 + 4.5i
(3.5 + 5.5i) * (-3.5 + 1.0i) = -17.75 + -15.75i
(3.5 + 5.5i) / (-3.5 + 1.0i) = -0.5094 + -1.7i
|3.5 + 5.5i| = 6.519202405202649
<End Output>
```

## Task 2: Movies

In a movie library application, you are asked to consider the following kinds of movies:

- **Movie**, a class describing all kinds of movies.
  - **Action**, a movie containing lots of explosions.
  - **Romance**, a movie where romantic interest drives the plot.
  - **Comedy**, a movie with largely humorous content.
  - **Mystery**, a who done it movie.
  - **Rescue**, a hybrid *action-romance* movie, where the main character attempts to save his or her romantic interest from almost certain doom.
  - **Romantic Comedy**, a hybrid *romance-comedy* with large amounts of both humorous and romantic content.
  - **Hollywood Blockbuster**, an *action-romance-comedy-mystery* movie designed to please crowds.
- What **interfaces** and **classes** would you use to represent the previous list of movies? Write your answer by carefully drawing a **UML class/interface** hierarchy, identifying which nodes are **classes** and which are **interfaces**.
    - Note that there must be a class for each type of the movies, but you may use any interfaces you require to preserve the relationships between types.

- Adequately, implement all the classes/interfaces. Include whatever methods/parameters necessary in each class/interface.
- Your classes should all implement the **Cloneable** and **Comparable** interfaces.
- Force all the sub-classes to override **toString** method.
- Create a text file "**movies.txt**" that includes information about variety of movies. The following is a sample **movies.text** file:

**Type: Title, [Starring], Running time, Country, Language.**

Comedy: Minions, [Sandra Bullock, Jon Hamm], 91, USA, English.

Action: The Matrix, [Keanu Reeves, Laurence Fishburne], 120, USA, English.

Hollywood Blockbuster: Gladiator, [Russell Crowe, Joaquin Phoenix], 155, USA, English.

Mystery: Harry Potter, [Daniel Radcliffe, Rupert Grint, Emma Watson], 178, UK, English.

Action: Entrapment, [Sean Connery, Catherine Zeta-Jones], 113, USA, English.

Comedy: Dumb and Dumber, [Jim Carrey, Jeff Daniels], 107, USA, English.

Rescue: Avatar, [Sam Worthington, Zoe Saldana], 161, USA, English.

Romance: Titanic, [Leonardo DiCaprio, Kate Winslet, Billy Zane], 195, USA, English.

- Write a test program that do the following:
  - Open and read the **movies.txt** file that you created in the previous step.
  - Convert each line to the appropriate movie class based on the first token (e.g. **Comedy**).
  - Create an **ArrayList** of movies to store the created movies from the previous step.
  - Write a method to sort the **ArrayList** of movies based on movie type and running time.
  - Write the sorted **ArrayList** of movies into a file called "**sorted\_movies.txt**".

## Good Luck!