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Q1) One important element of the game elements is curve of interest. Give your understanding to what kind of variables can be seen on x-axis and y-axis and discuss three factors that should be available in there?"

x-axis (curve of interest)
y-axis (Time)

- 1) aesthetics
- 2) ~~motivation~~ cooperation, competition
- 3) reward

Q2) Beauty and color (aesthetics) is not considered as an important game element. Is that true why and why not?

aesthetics is an important game element because they motivation the player to play game and game be not board ~~sits~~ and Beauty in the game, ~~and~~ improve the experience in the game.

Q3) Storytelling is a very important game element. Can you discuss 3 different elements of storytelling.

- 1) characters
- 2) mention
- 3) plot
- 4) Restrictions

Q4) Suppose you want to use time compression concept in a game you are going to design which reflect traveling on time machine (السفر عبر الزمن). How you will apply this concept?

- كوتبة الوقت لا تفسد وقتك للسر أو لا تفسد وقتك
- نظير الزمن ووقتك ليس آتيا الواقع الكيفي

الوقت لا يضيع
منه
مفهومه في كل لحظة