

# Classification

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**Given:** Training data:  $(x_1, y_1), \dots, (x_n, y_n) / x_i \in \mathbb{R}^d$  and  $y_i$  is discrete (categorical/qualitative),  $y_i \in \mathbb{Y}$ .

Example  $\mathbb{Y} = \{-1, +1\}$ ,  $\mathbb{Y} = \{0, 1\}$ .

**Task:** Learn a classification function:

$$f : \mathbb{R}^d \longrightarrow \mathbb{Y}$$

**Linear Classification:** A classification model is said to be linear if it is represented by a linear function  $f$  (linear hyperplane)

# Classification: examples

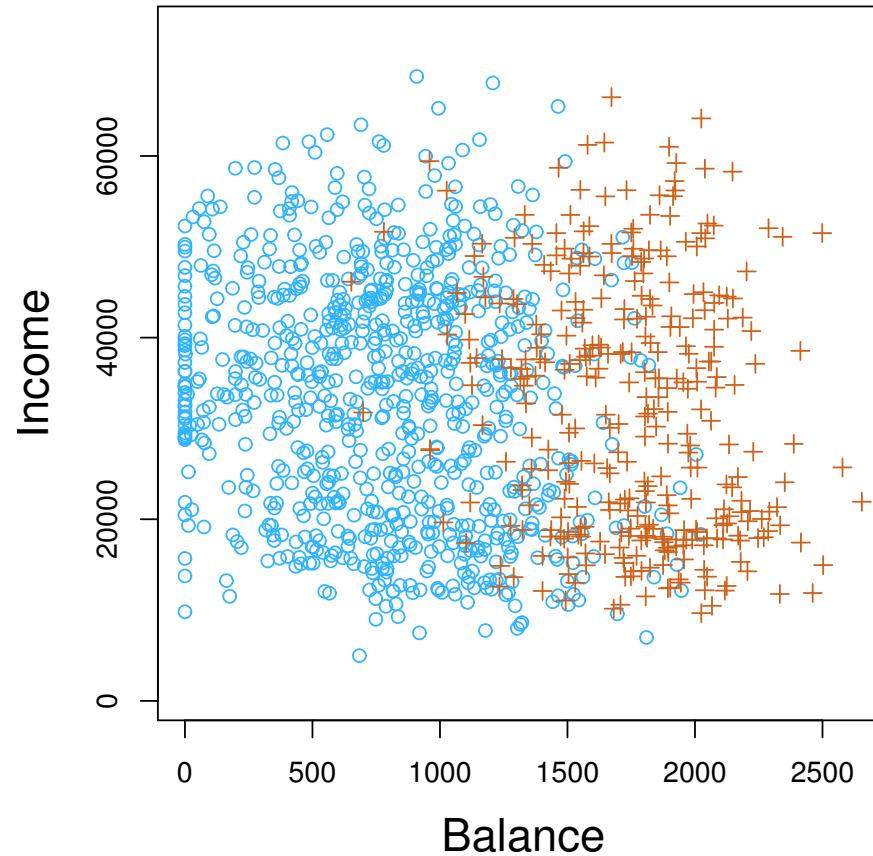
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1. Fruit classification → Banana/Orange?
2. Email Spam/Ham → Which email is junk?
3. Tumor benign/malignant → Which patient has cancer?
4. Credit default/not default → Which customers will default on their credit card debt?

Balance	Income	Default
300	\$20,000.00	no
2000	\$60,000.00	no
5000	\$45,000.00	yes
.	.	.
.	.	.
.	.	.

# Classification: example

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Credit: Introduction to Statistical Learning.

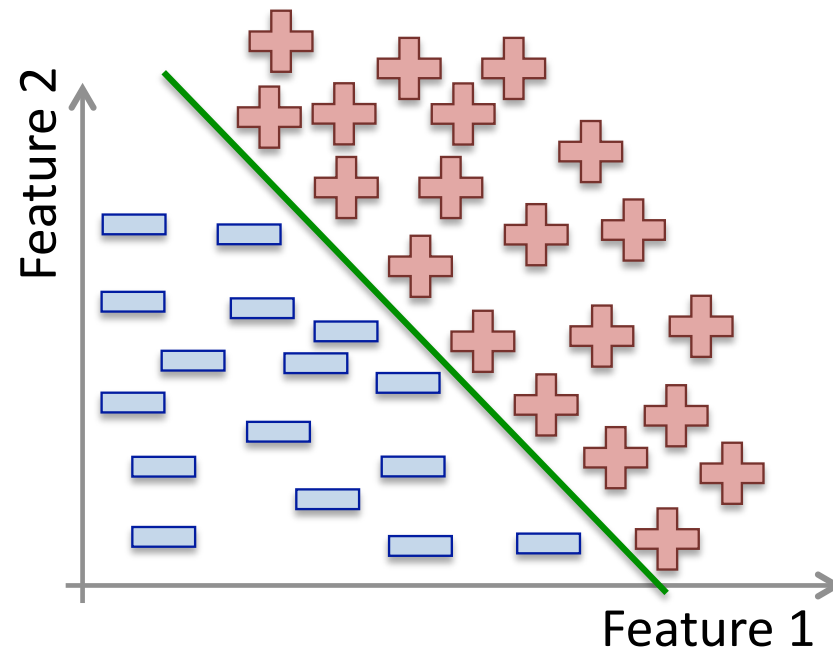
# Perceptron

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- Belongs to Neural Networks class of algorithms (algorithms that try to mimic how the brain functions).
- The first algorithm used was the Perceptron (Resenblatt 1959).
- Worked extremely well to recognize:
  1. handwritten characters (LeCun et a. 1989),
  2. spoken words (Lang et al. 1990),
  3. faces (Cottrel 1990)
- NN were popular in the 90's but then lost some of its popularity.
- Now NN back with deep learning.

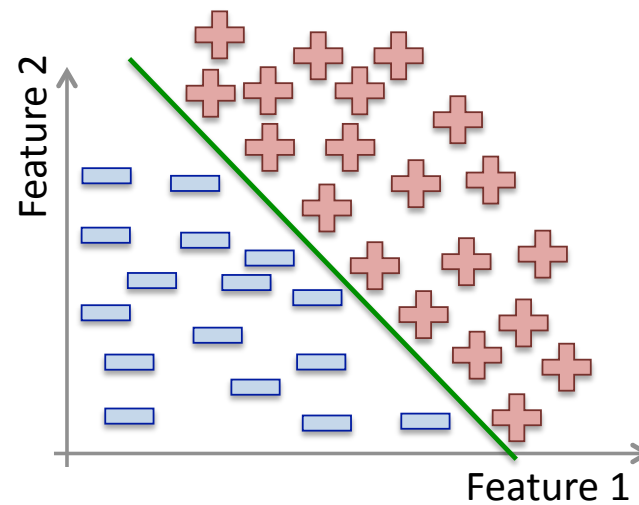
# Perfectly separable data

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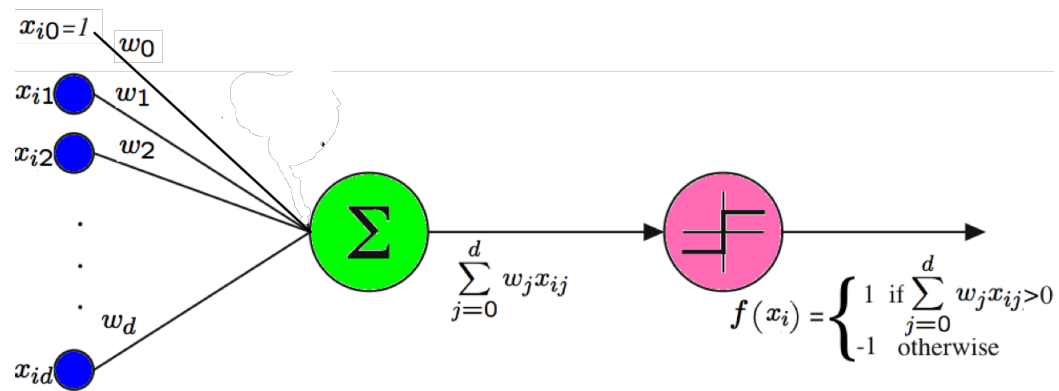
# Perceptron

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- Linear classification method.
- Simplest classification method.
- Simplest neural network.
- For perfectly separated data.

# Perceptron



Given  $n$  examples and  $d$  features.

$$f(x_i) = \text{sign}\left(\sum_{j=0}^d w_j x_{ij}\right)$$

# Perceptron

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- Works perfectly if data is linearly separable. If not, it will not converge.
- Idea: Start with a random hyperplane and adjust it using your training data.
- Iterative method.



# Perceptron

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## Perceptron Algorithm

**Input:** A set of examples,  $(x_1, y_1), \dots, (x_n, y_n)$

**Output:** A perceptron defined by  $(w_0, w_1, \dots, w_d)$

### Begin

2. Initialize the weights  $w_j$  to 0  $\forall j \in \{0, \dots, d\}$
3. Repeat until convergence
4. For each example  $x_i \forall i \in \{1, \dots, n\}$
5.   if  $y_i f(x_i) \leq 0$        #an error?
6.       update all  $w_j$  with  $w_j := w_j + y_i x_i$  #adjust the weights

### End

# Perceptron

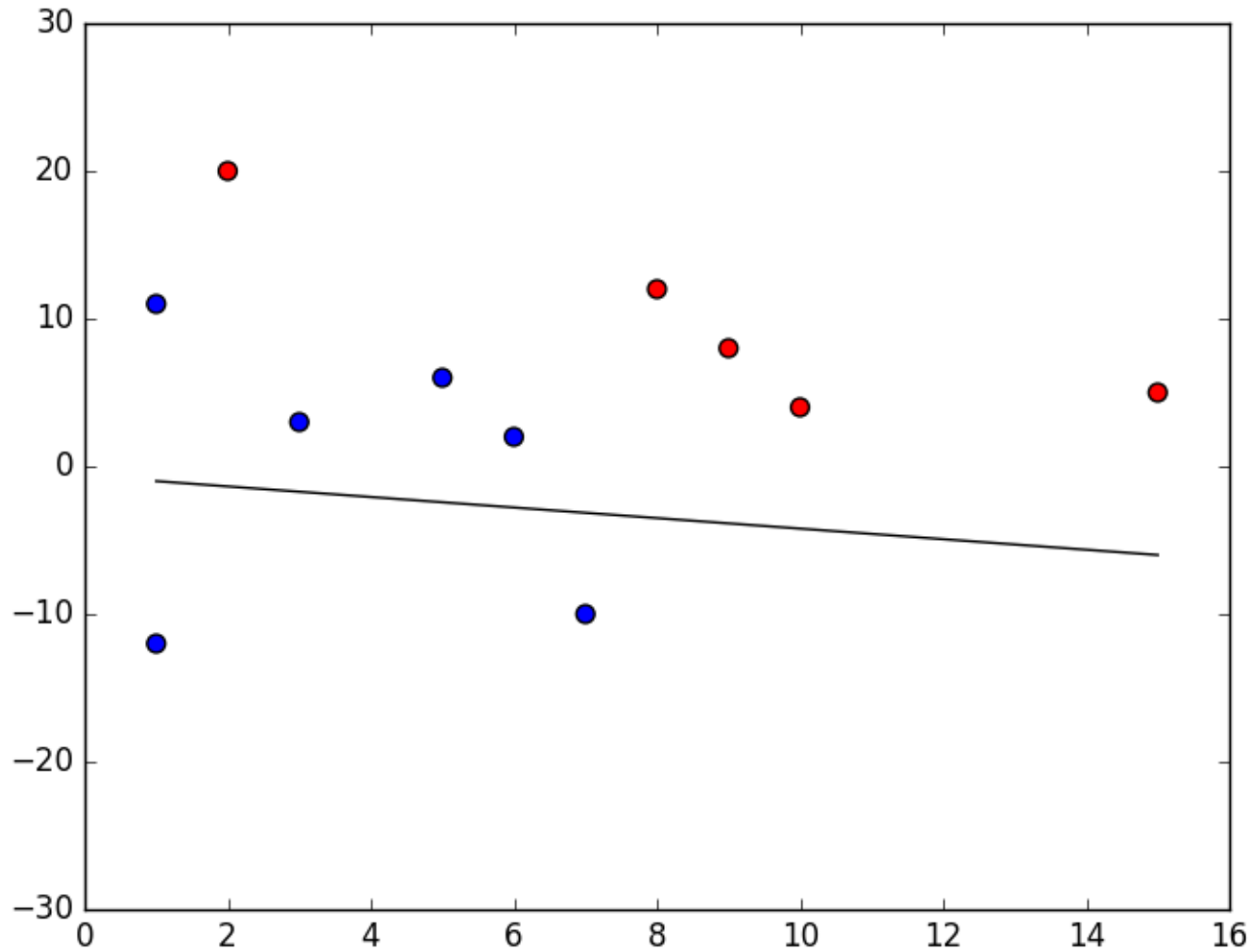
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Some observations:

- The weights  $w_1, \dots, w_d$  determine the slope of the decision boundary.
- $w_0$  determines the offset of the decision boundary (sometimes noted  $b$ ).
- Line 6 corresponds to:  
Mistake on positive: add  $x$  to weight vector.  
Mistake on negative: subtract  $x$  from weight vector.  
Some other variants of the algorithm add or subtract 1.
- Convergence happens when the weights do not change anymore (difference between the last two weight vectors is 0).

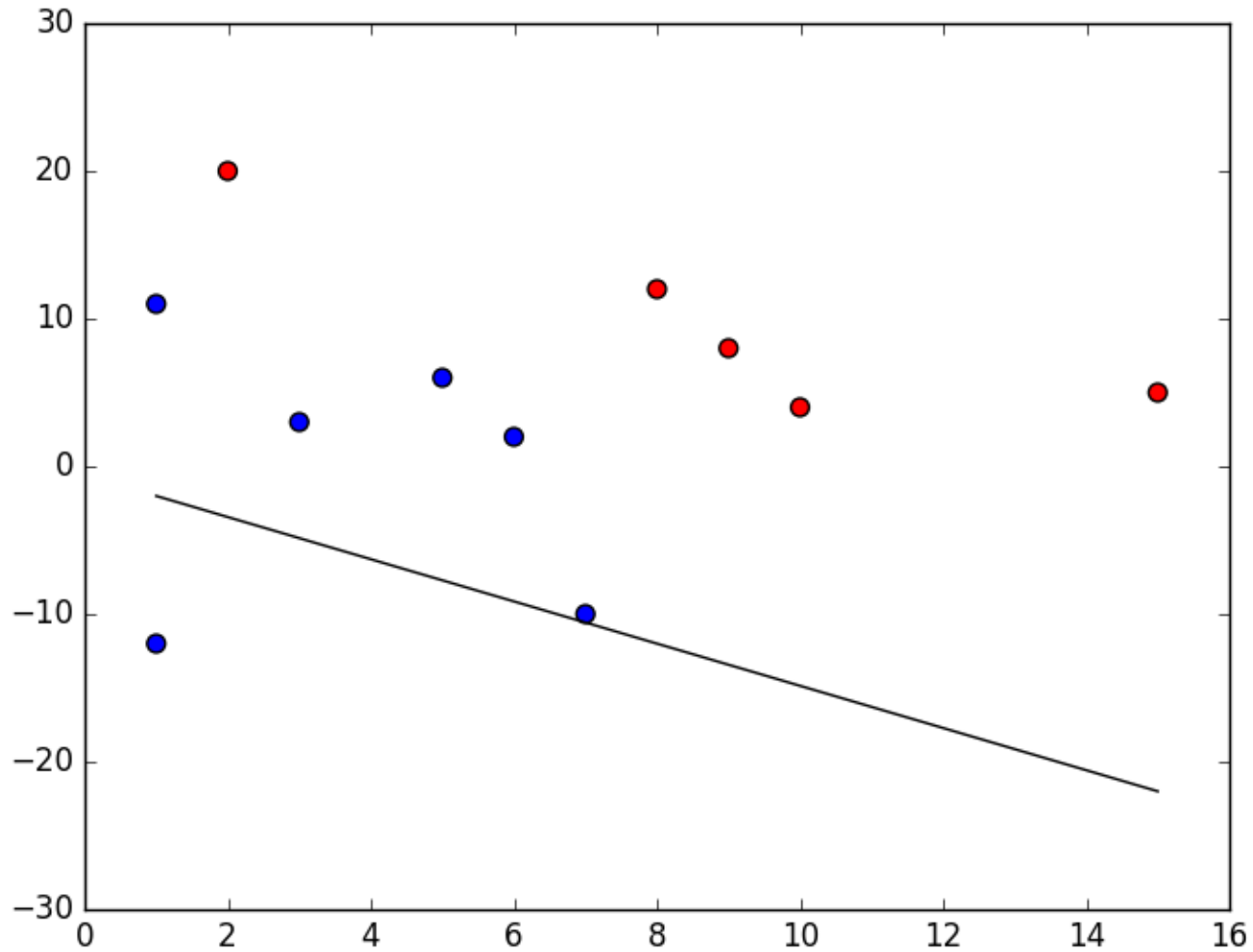
# Perceptron: Example

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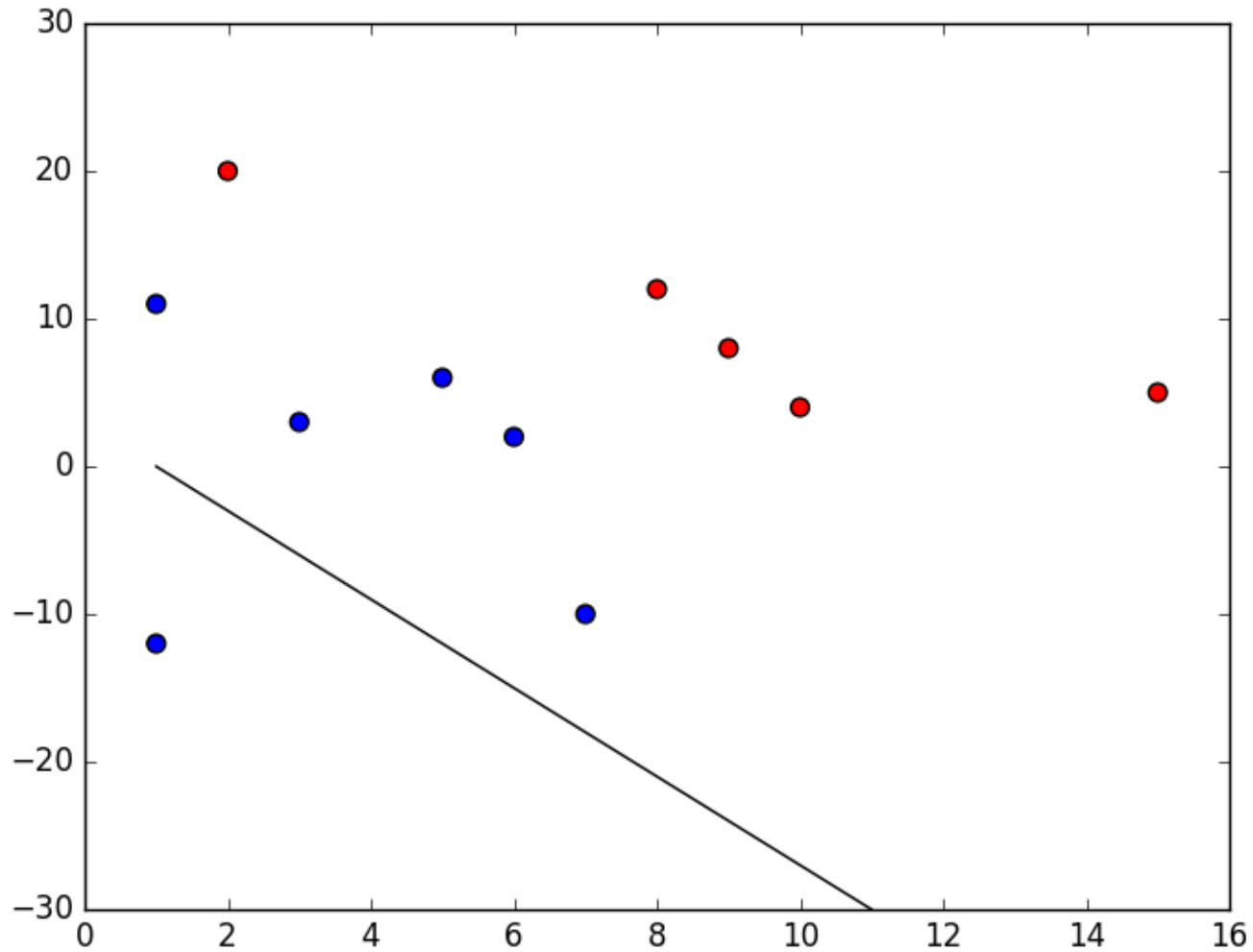
# Perceptron: Example

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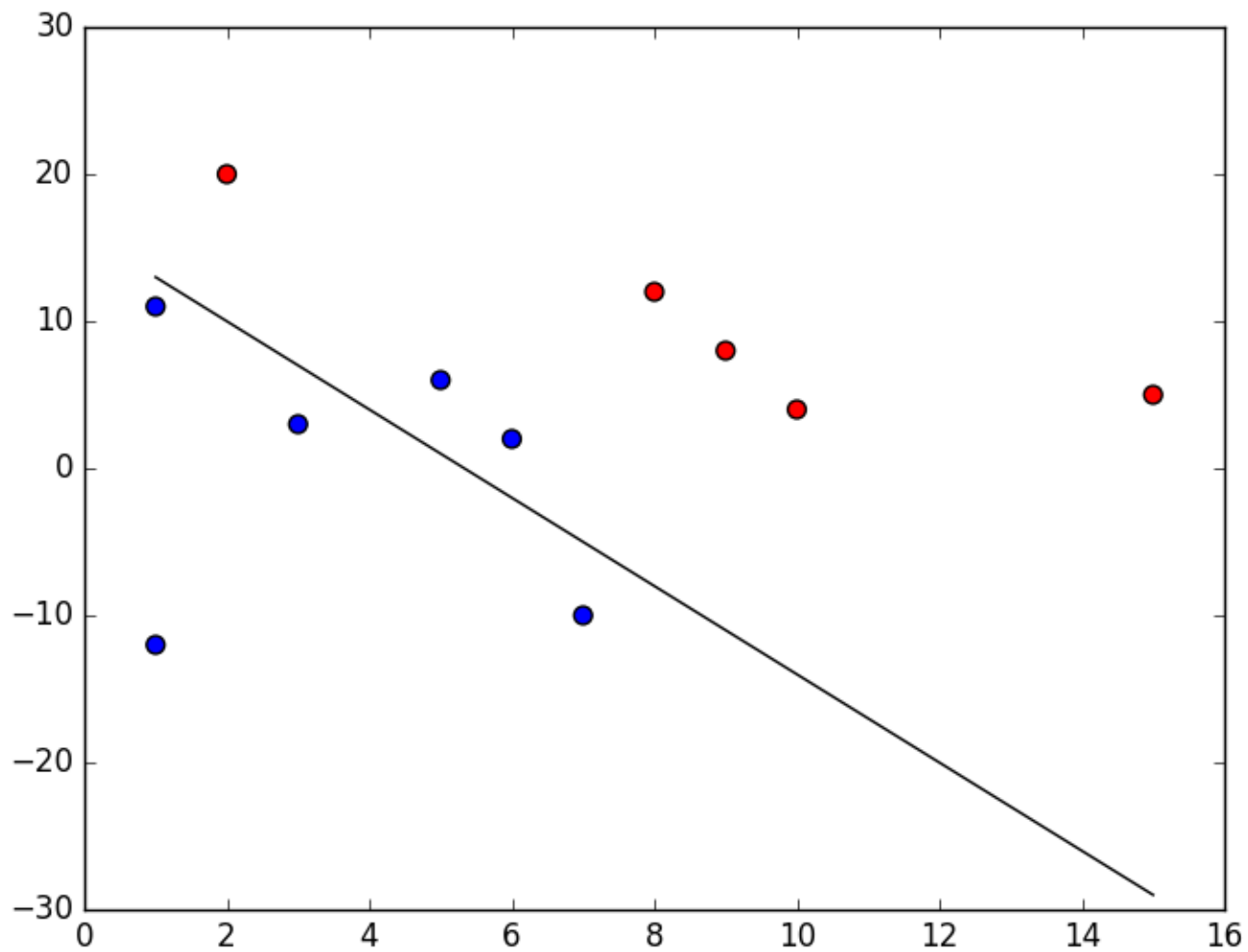
# Perceptron: Example

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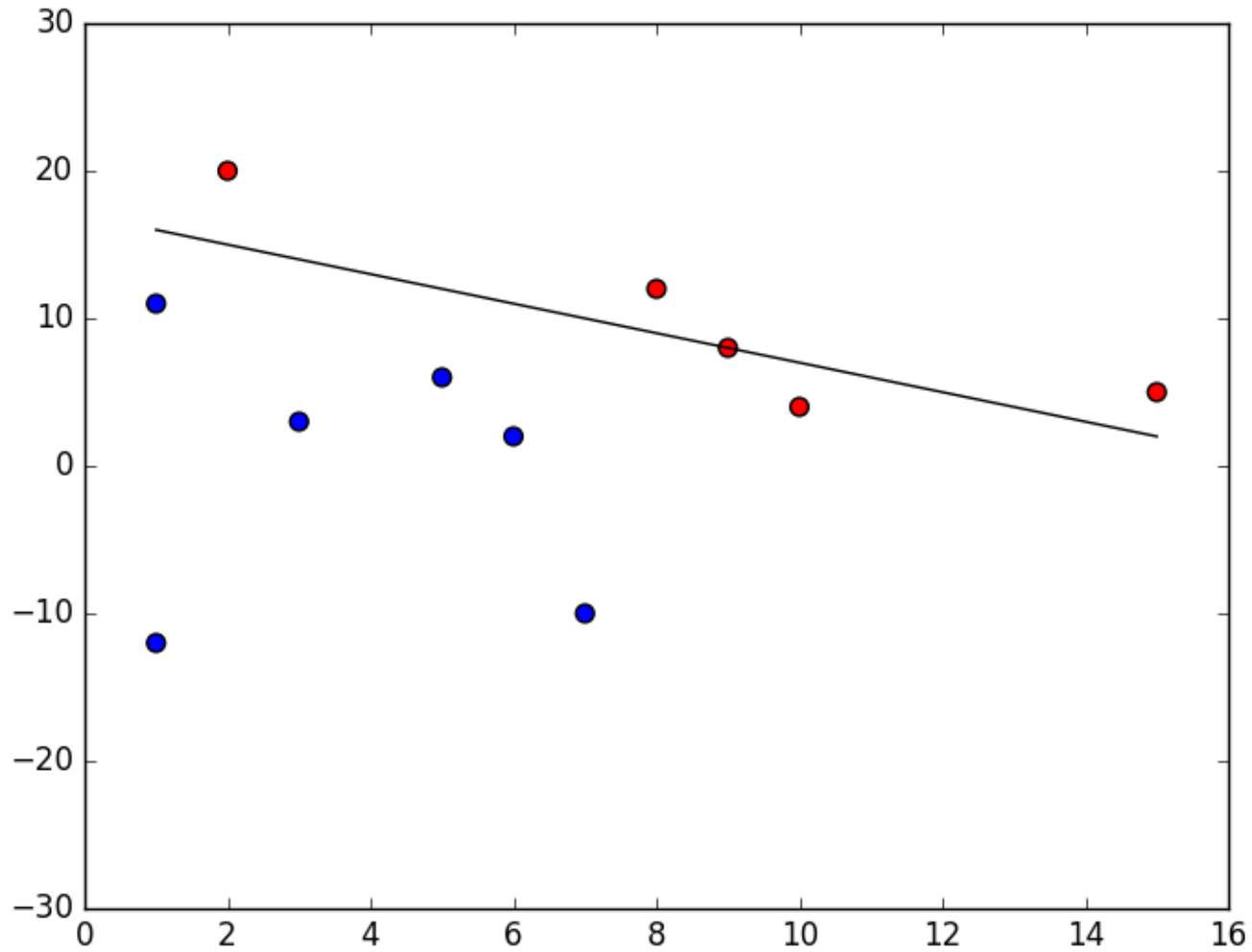
# Perceptron: Example

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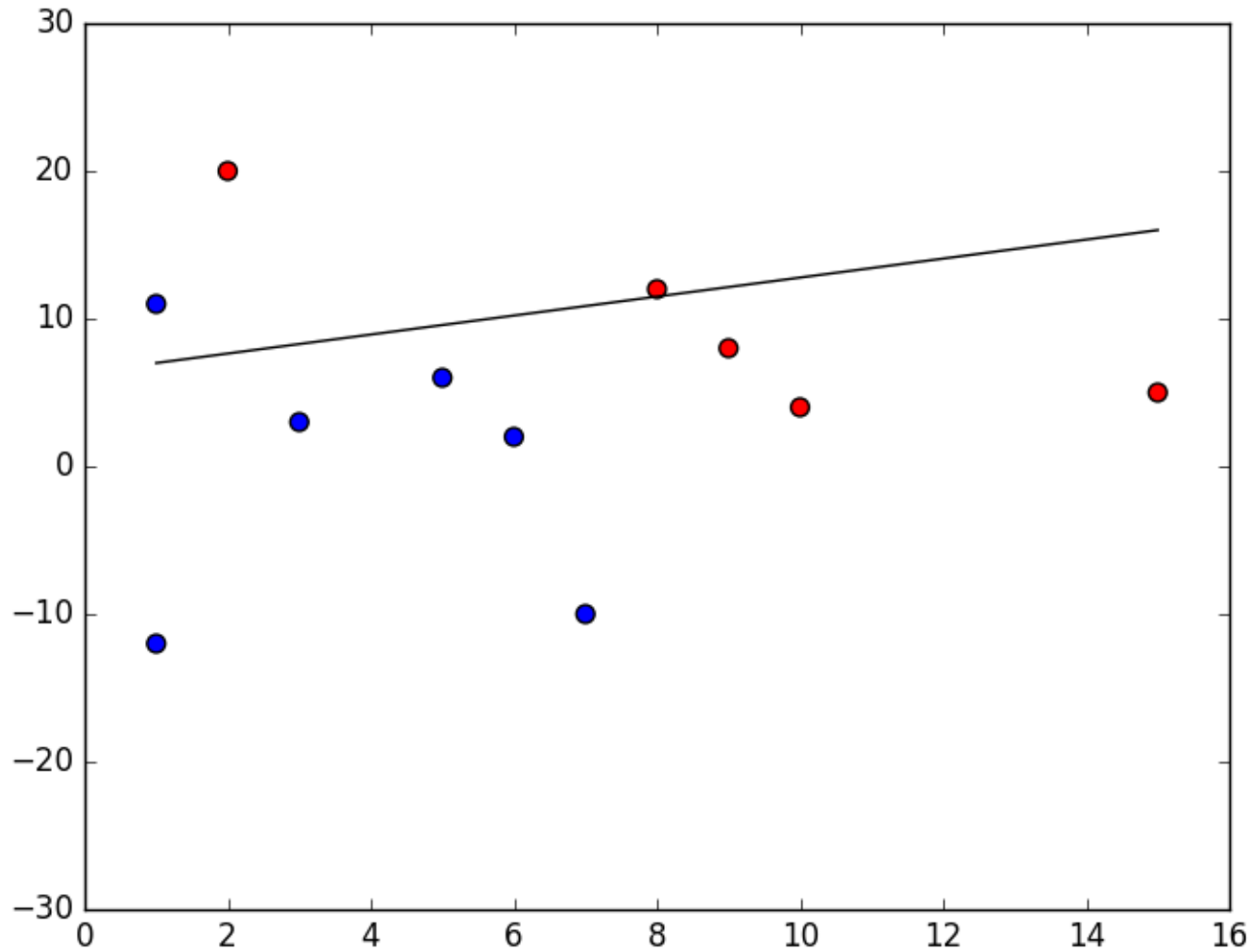
# Perceptron: Example

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# Perceptron: Example

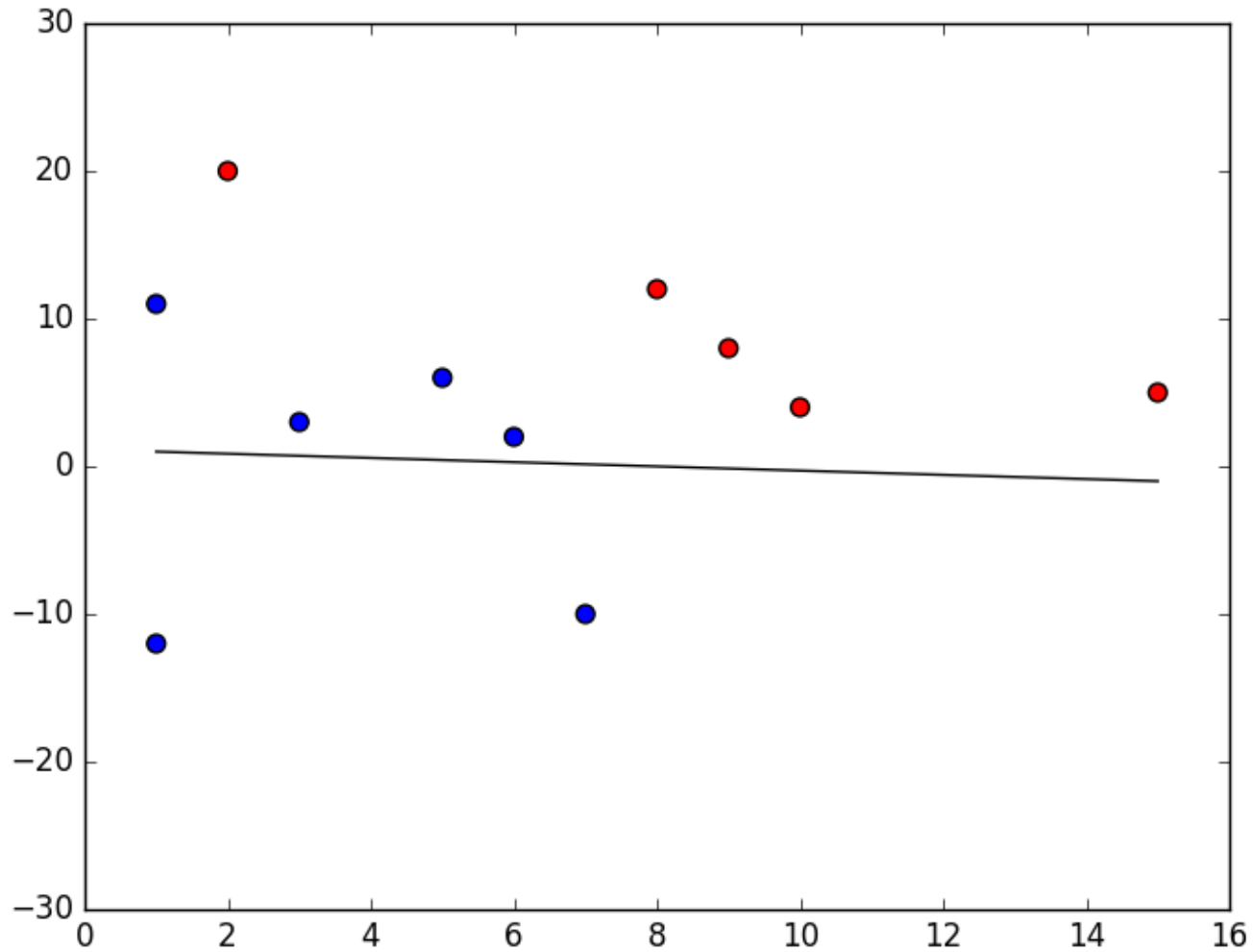
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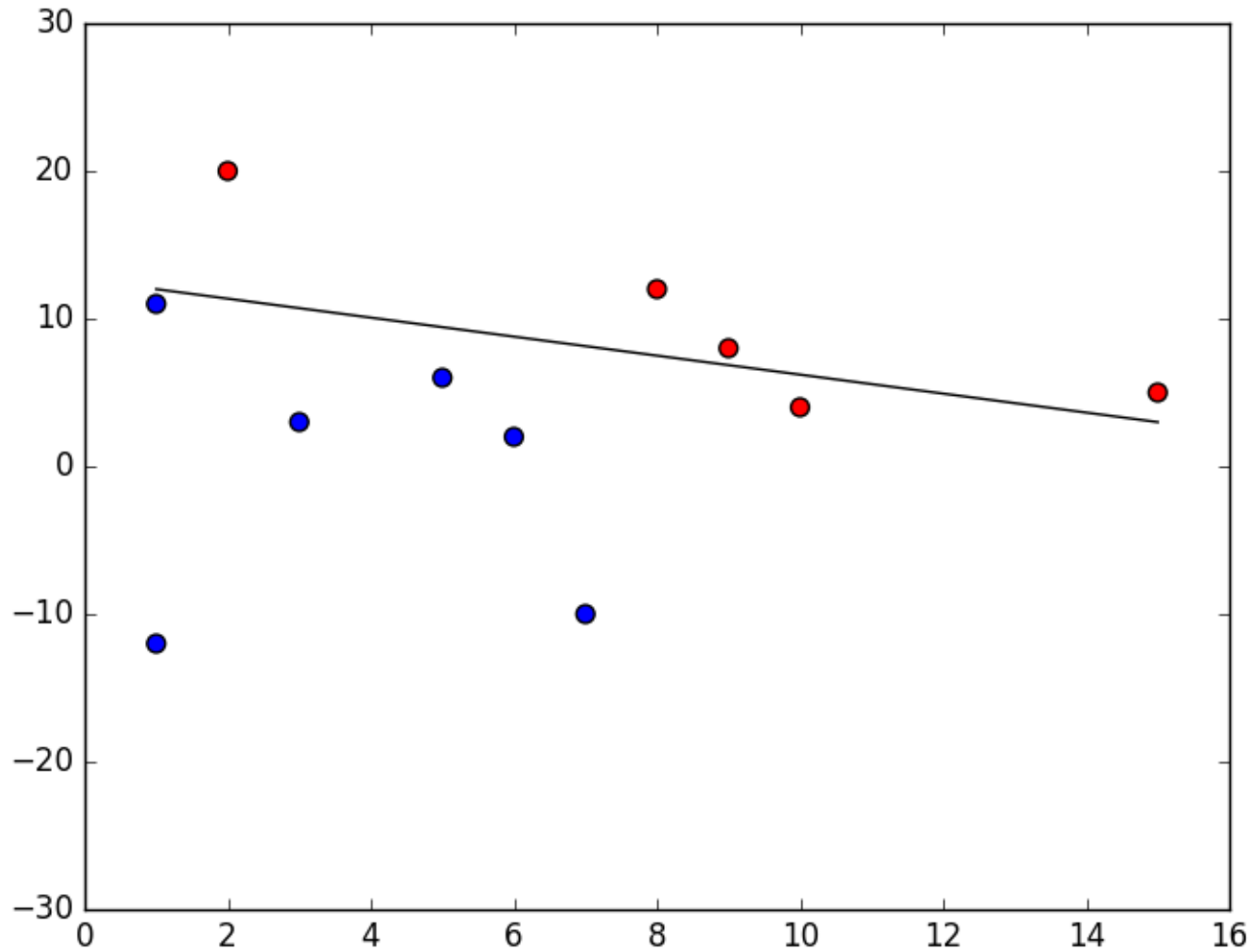
# Perceptron: Example

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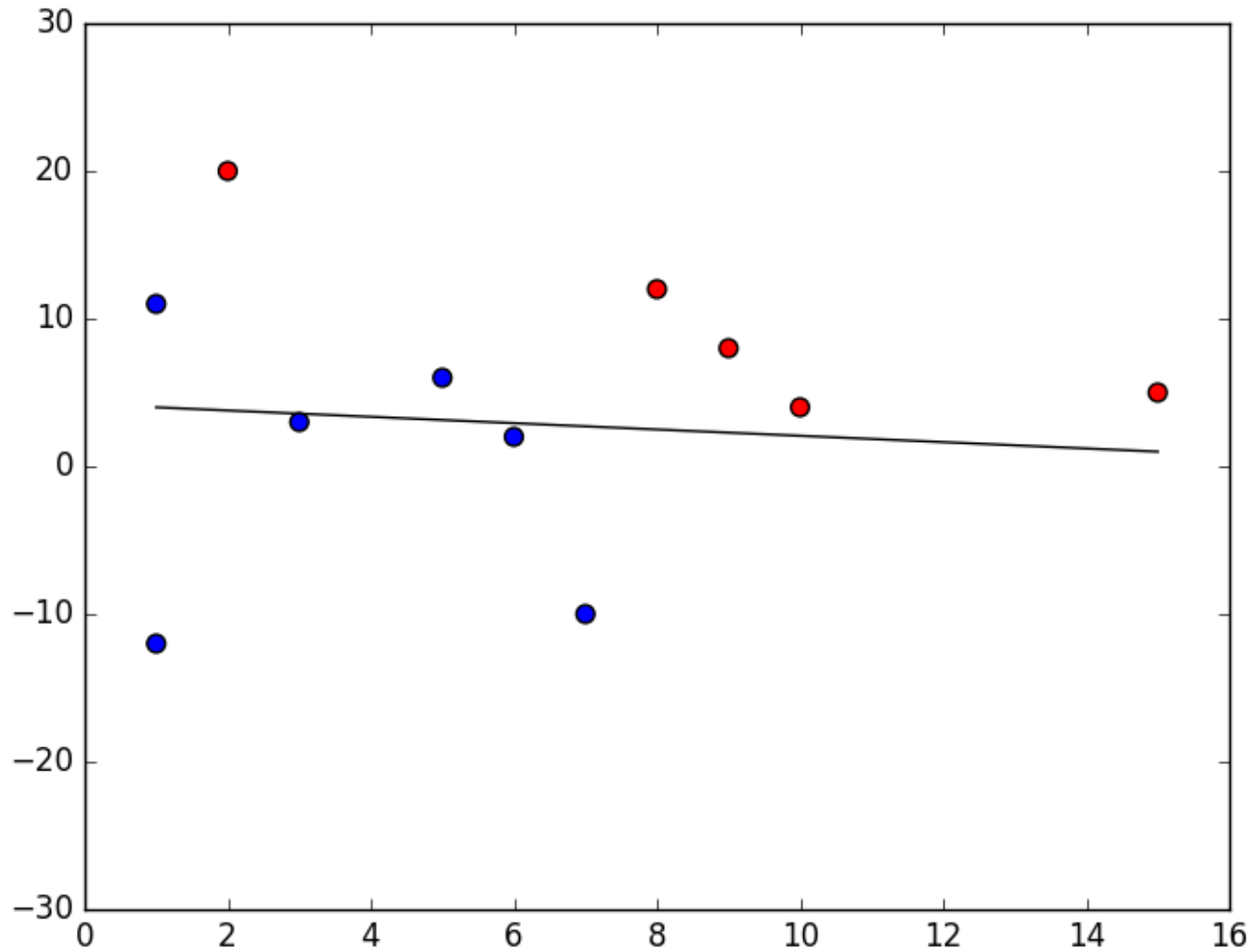
# Perceptron: Example

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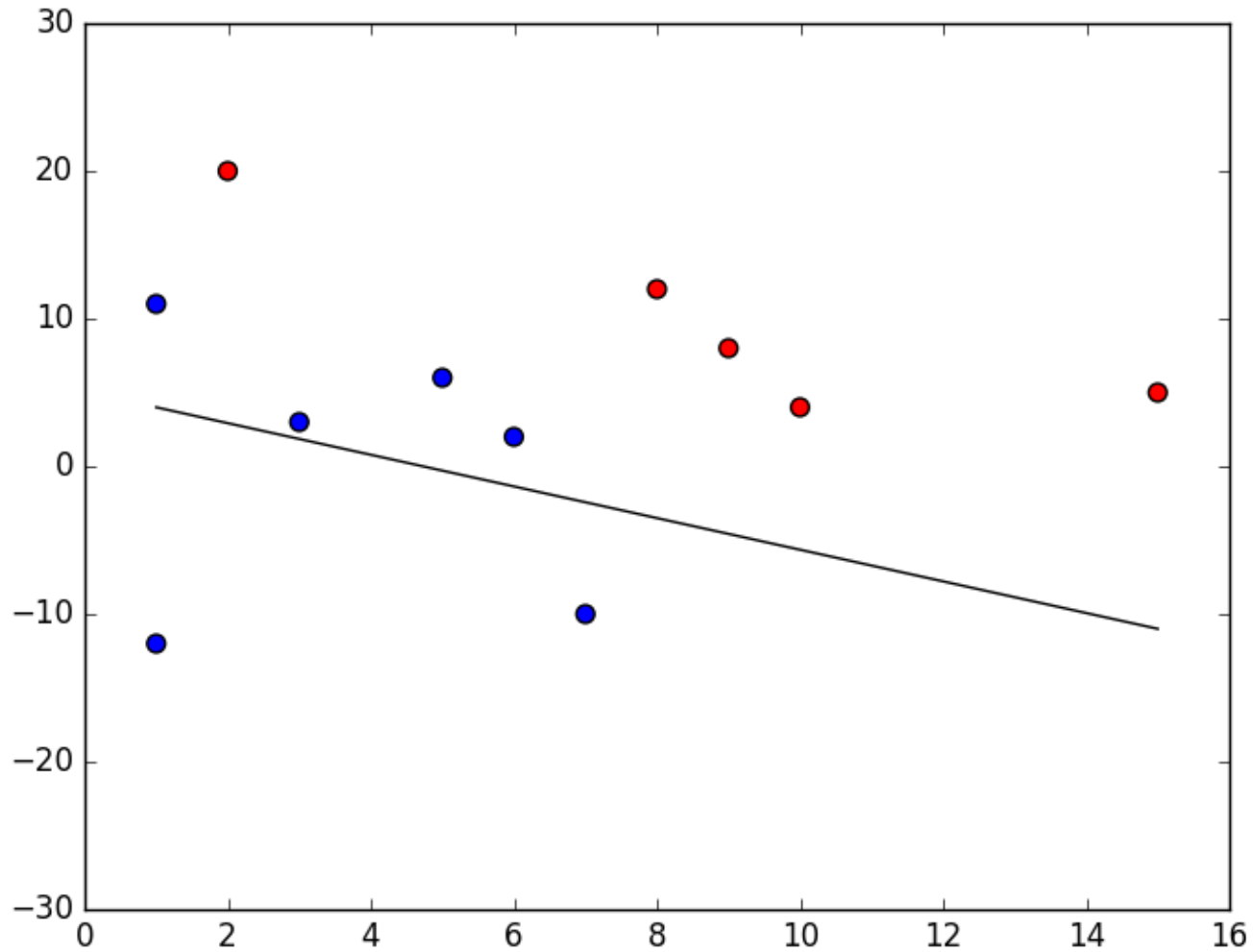
# Perceptron: Example

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# Perceptron: Example

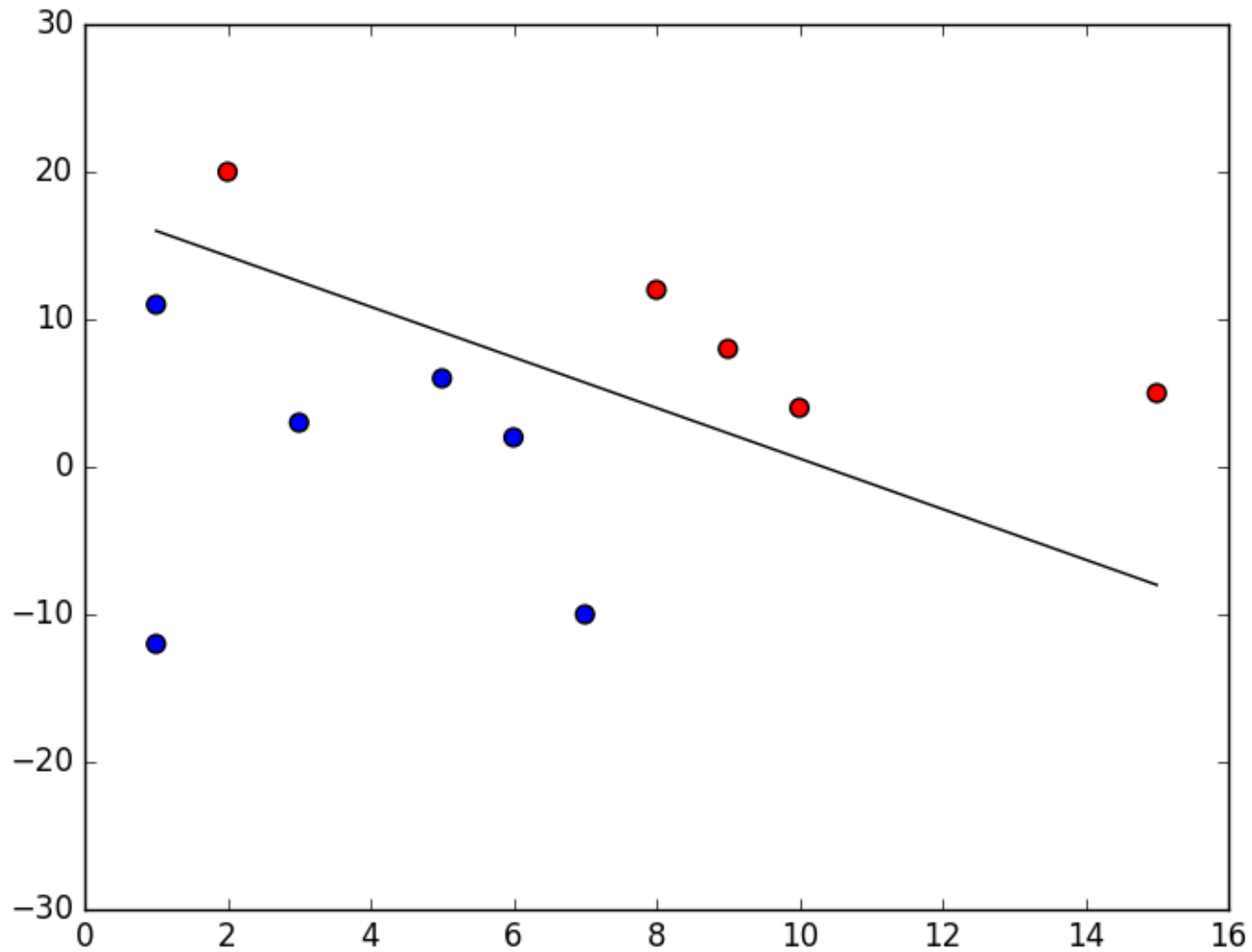
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# Perceptron: Example

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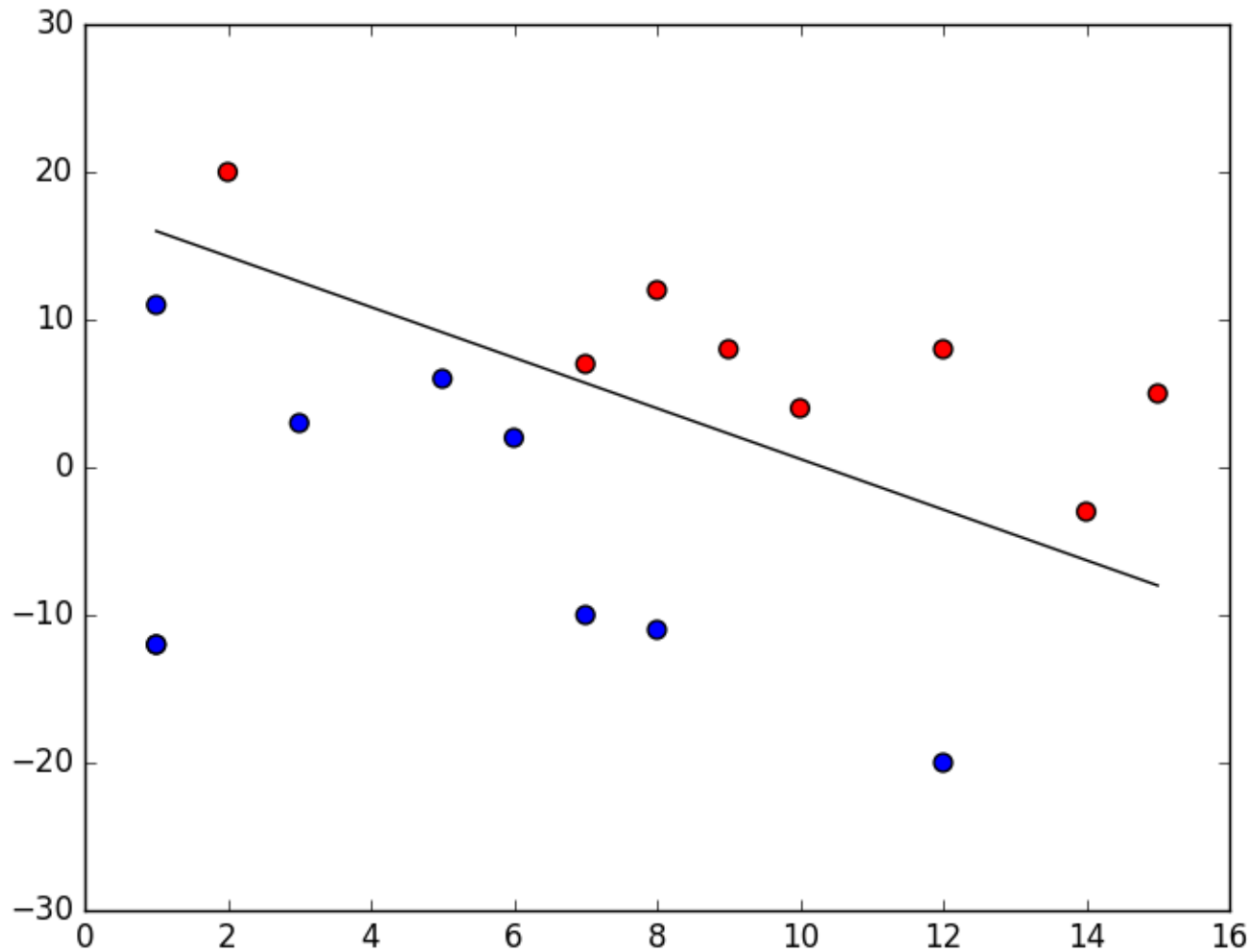
Finally converged!



# Perceptron: Example

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With some test data:



# Perceptron

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- The  $w_i$  determine the contribution of  $x_i$  to the label.
- $-w_0$  is a quantity that  $\sum_{i=1}^n w_i x_i$  needs to exceed for the perceptron to output 1.
- Can be used to represent many Boolean functions: AND, OR, NAND, NOR, NOT but not all of them (e.g., XOR).

# From perceptron to NN

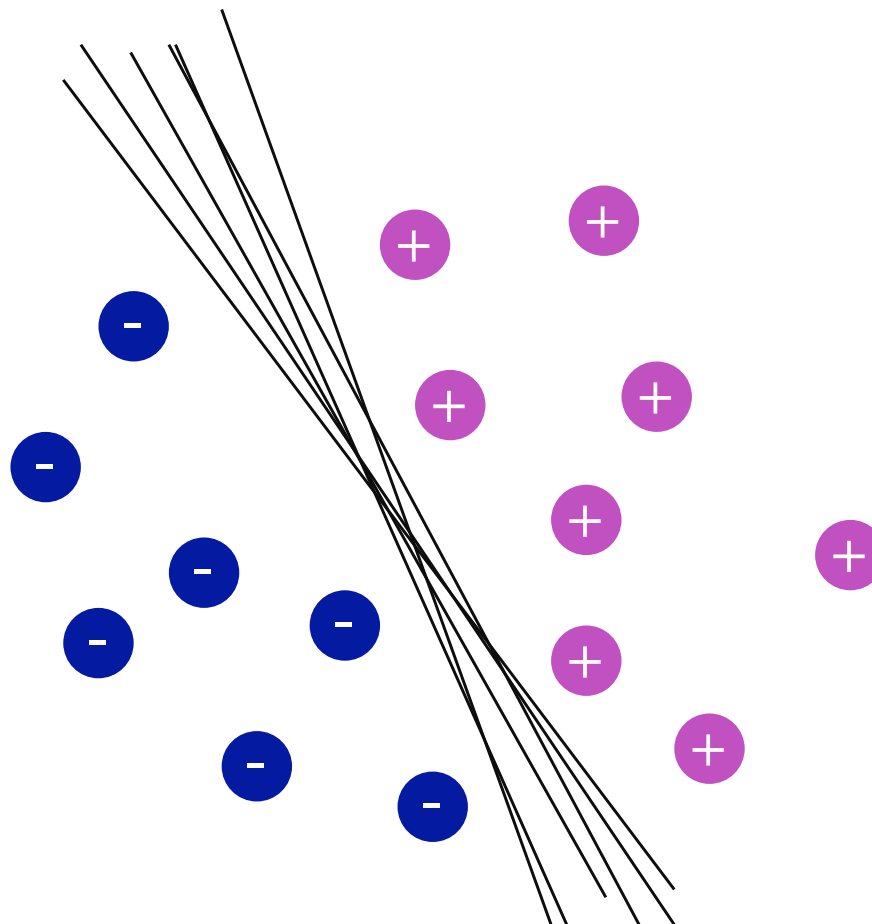
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- Neural networks use the ability of the perceptrons to represent elementary functions and combine them in a network of layers of elementary questions.
- However, a cascade of linear functions is still linear!
- And we want networks that represent highly non-linear functions.



# Choice of the hyperplane

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**Lots of possible solutions!**

**Digression: Idea of SVM is to find the optimal solution.**

# Credit

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- The elements of statistical learning. Data mining, inference, and prediction. 10th Edition 2009. T. Hastie, R. Tibshirani, J. Friedman.
- Machine Learning 1997. Tom Mitchell.