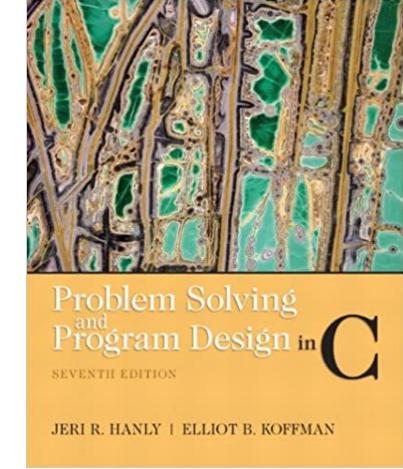


# Faculty of Engineering and Technology Department of Computer Science

Introduction to Computers and  
Programming (Comp 133)



References :

Book : Problem Solving and Program Design in C (7th Edition) 7th Edition

Slides : Dr. Radi Jarrar , Dr. Abdallah Karakra , Dr. Majdi Mafarja.

# Recursive

## Chapter 9

# Recursive

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- Recursive function function that calls itself or that is part of a cycle in the sequence of function calls.
- The ability to invoke itself enables a recursive function to be repeated with different parameter values.
- You can use recursion as an alternative to iteration (looping)
- A recursive solution is less efficient than an iterative solution in terms of computer time due to the overhead for the extra function calls.
- The use of recursion enables us to specify a very natural, **simple solution to a problem** that would otherwise be **very difficult to solve**

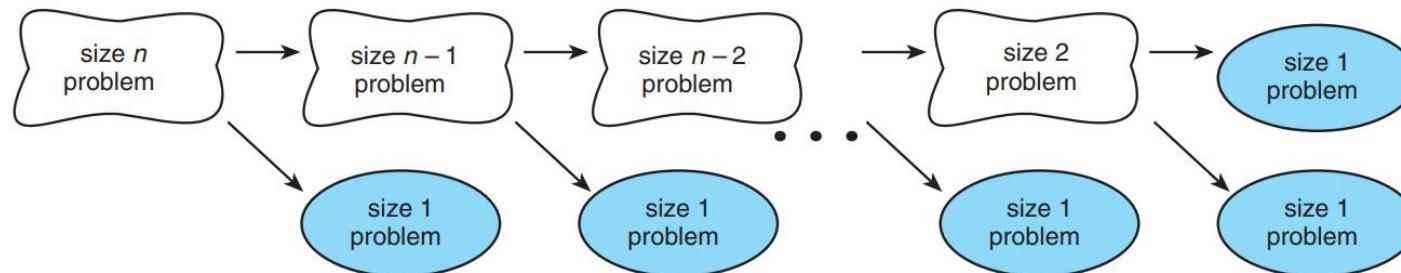


# Chapter 9

- Recursive
  - The Nature of Recursion

# The Nature of Recursion

- To solve a particular problem, one of the basic design techniques is to break the task into smaller subtasks.
- The problem of size 1 can be solved easily (i.e., the simple case).
- We can **recursively split the problem** into a problem of size 1 and another problem of size  $n-1$



# The Nature of Recursion

- **Recursive Problem**

```
void message()
{
    printf("This is a recursive function.\n");
    message();
}
```

- The function is like **an infinite loop** because there is **no code to stop it from repeating**
- Like a loop, a recursive function must have some **criteria to control the number of times it repeats**

# The Nature of Recursion

- Function must have some **algorithm** to control the number of times it repeats.
- Passes an integer argument, which holds the number of times the function is to call itself.

```
void message(int times)
{
    if (times > 0)
    {
        printf("This is a recursive function.\n");
        message(times - 1);
    }
}
```

# The Nature of Recursion

- Recursion Function in general :

**if (stopping case)**

**solve it //base case**

**else**

 **reduce the problem using recursion (call function itself)**

- **Activation frame : representation of one call to a function**

# Recursive Function

- For example, the problem of adding (or multiplying) n consecutive integers.
  - $1 + 2 + 3 + \dots + n = n + [1 + 2 + 3 + \dots + (n-1)]$ 
    - sumR(n) = n + sumR(n-1)**
  - $1 * 2 * 3 * \dots * n = n * [1 * 2 * 3 * \dots * (n-1)]$ 
    - timesR(n) = n \* timesR(n-1)**

```
int sum(int n)
{
    int res = 0;
    for(int i = 1; i = n; i++)
        res = res + i;
    return res;
}
```

```
int sumR(int n)
{
    if(n == 1)
        return 1;
    else
        return n + sumR(n-1);
}
```

# Recursive Function

- **Base case :** To terminates recursive function **a base case** must be met.
- Let  $f(x)=f(x -1)+3$  ,  $f(0)=4$  , find  $f(7)$

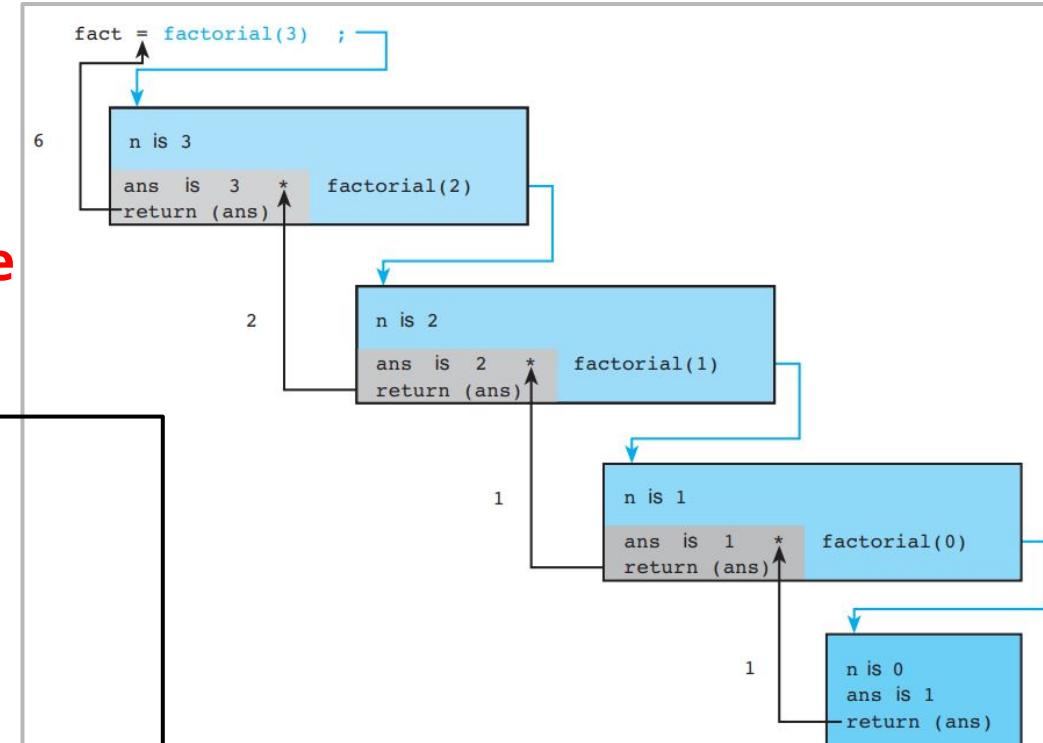
```
int f(int x)
{
    if (x == 0)
        return 4; //base case
    else
        return f(x-1)+3;
}
```

# Recursive Function Example

- **Find n!**

- $n! = n * (n-1)!$
- **$n! = 1$  if  $n = 0$  //base case**
- $n! = n*(n-1)! \text{ if } n > 0$

```
int factorial(int n)
{
    if (n == 0)
        return (1);
    else
        return (n * factorial(n-1));
}
```



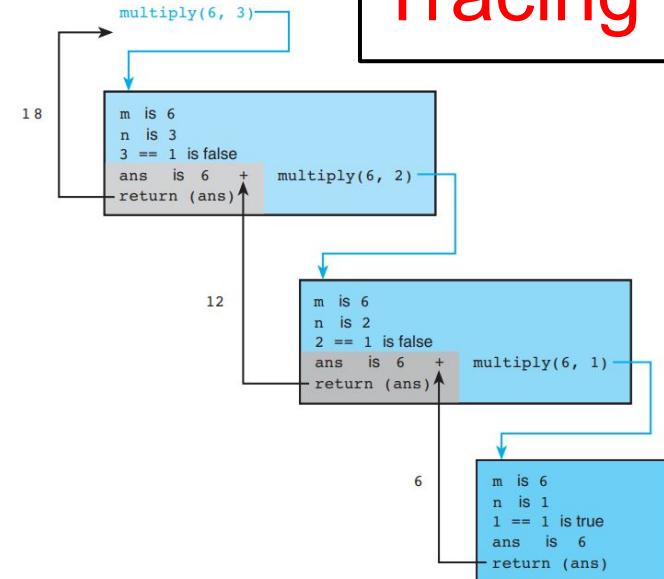
# Recursive Function Example

- Performs integer multiplication using + operator.
  - Pre: m and n are defined and  $n > 0$
  - Post: returns  $m * n$

```
int multiply(int m, int n)
{
    int ans;

    if (n == 1)
        ans = m; /* simple case */
    else
        ans = m + multiply(m, n - 1); /* recursive step */
    return (ans);
}
```

## Tracing



# Tracing a Recursive Function

// Assume int result=sum(3);

int sum(int n)

{

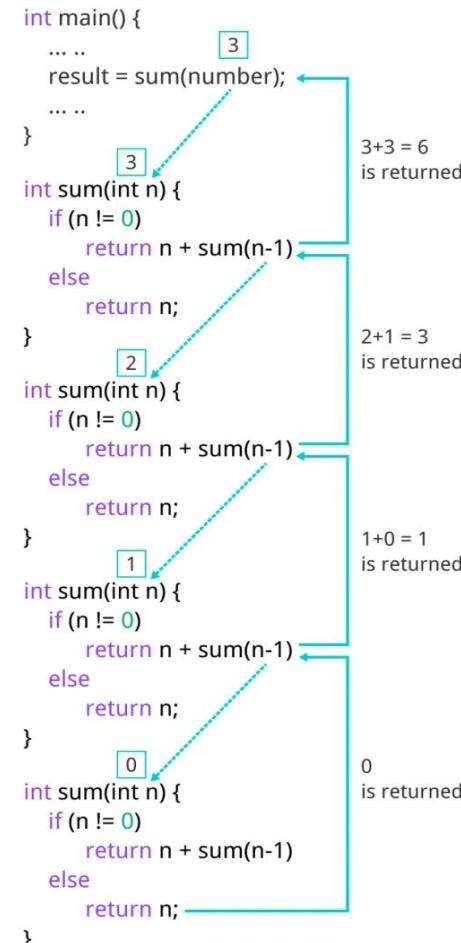
if (n != 0)

**return n + sum(n-1);**

else

return n;

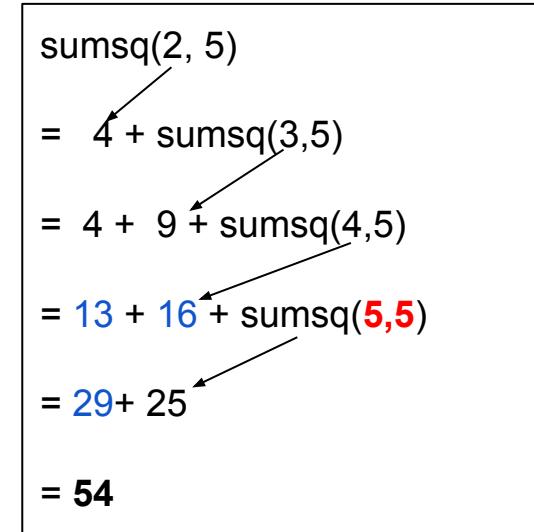
}



# Tracing a Recursive Function

- Find sum of squares of a series.
  - $m^2 + (m + 1)^2 + (m + 2)^2 + \dots + (n)^2$
  - $m^2 + [ (m + 1)^2 + (m + 2)^2 + \dots + (n)^2 ]$
  - **sumsqr (m, n) =  $m^2 + \text{sumsqr} ( m+1, n )$**

```
int sumsqr ( int m, int n) {  
    if (m ==n )  
        return n *n;  
    else  
        return ( m * m + sumsqr(m+1, n);  
}
```



# Tracing a Recursive Function

- What is returned value for the following function

```
int mystery(int x, int y) {  
    if (x < y)  
        return x;  
    else  
        return mystery(x - y, y);  
}
```

mystery(6, 13) // 6  
mystery(14, 10) // 4  
mystery(37, 10) // 7  
mystery(8, 2) // 0  
mystery(50, 7) // 1

# Tracing a Recursive Function

- Trace the following recursive function for **N= 7**.

```
int speed (int N)
{
    if (N == 2)
        return 5;
    if (N % 2 == 0)
        return (1 + speed(N/2));
    else
        return (2+speed(3 + N));
}
```

**Speed(7)**

$$\begin{aligned} &= 2 + \text{speed}(10) \\ &= 2 + 1 + \text{speed}(5) \\ &= 3 + 2 + \text{speed}(8) \\ &= 5 + 1 + \text{speed}(4) \\ &= 6 + 1 + \text{speed}(2) \\ &= 7 + 5 \\ &= 12 \end{aligned}$$

# Tracing a Recursive Function

- Trace the following recursive function.

```
int value(int a, int b) {  
    if (a <= 0)  
        return 1;  
    else  
        return (b * value(a-1, b+1));  
}
```

**value(1, 5)**

$$= 5 * \text{value}(0, 6)$$

$$= 5 * 1$$

$$= 5$$

**value(3,3)**

$$= 3 * \text{value}(2, 4)$$

$$= 3 * 4 * \text{value}(1, 5)$$

$$= 3 * 4 * 5 * \text{value}(0, 6)$$

$$= 3 * 4 * 5 * 1$$

$$= 60$$

# Recursive Function

- Print a user-entered **n characters** in reverse order.

```
void print_reverse (int n)
{
    char next;
    if (n == 1)
    {
        /* stopping case */
        scanf (" %c", &next);
        printf (" %c", next);
    }
    else
    {
        scanf (" %c", &next);
        print_reverse (n - 1);
        printf (" %c", next);
    }
    return;
}
```

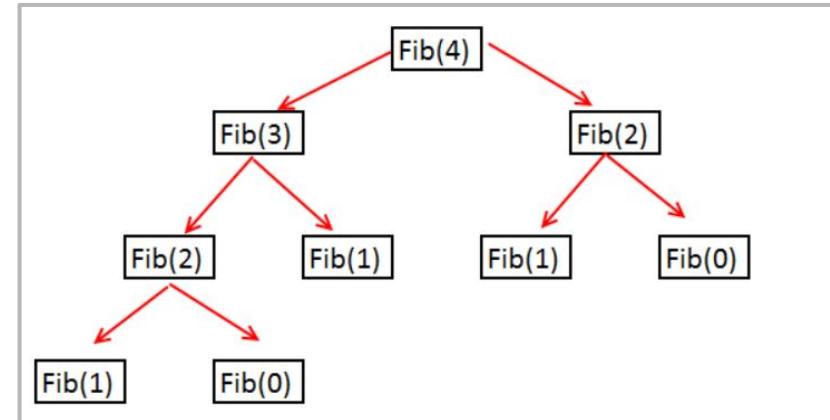
# Recursive Function

- Write recursive function to calculate  $x^y$  .

```
#include<stdio.h>
int power(int,int);
int main()
{
    int x,y;
    printf("Enter x and y ");
    scanf("%d%d",&x,&y);
    printf("power=%d",power(x,y));
    return 0;
}
int power(int x,int y)
{
    if(y>0)
        return x*power(x,y-1);
    else
        return 1;
}
```

# Recursive Function

- Write C program to print **Fibonacci** series program using recursive methods
  - Fibonacci number is defined as the sum of the two preceding numbers:
  - 0, 1, 1, 2, 3, 5, 8, 13, 21, 34, 55, ...



```
int fib(int i){  
    if(i==0) return 0;  
    else if(i==1) return 1;  
    else return (fib(i-1)+fib(i-2));  
}
```



Thank You.

