

Part II: Discrete-time signals

- Introduction (Course overview)
- **Discrete-time signals**
- Discrete-time systems
- Linear time-invariant systems

Part II: Discrete-time signals

- Sequences of numbers

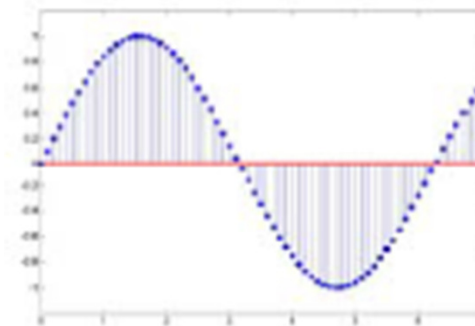
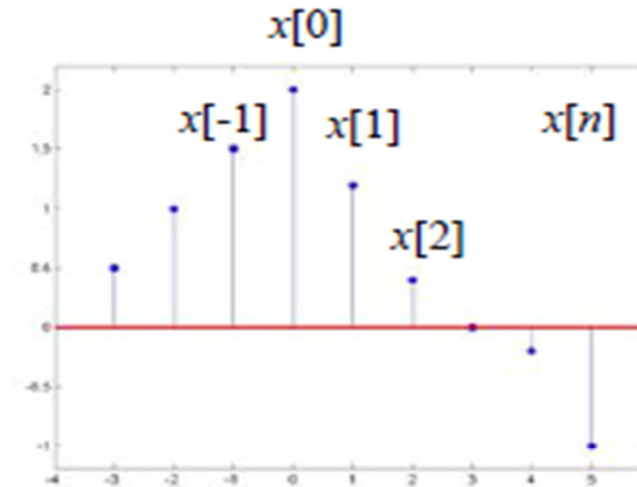
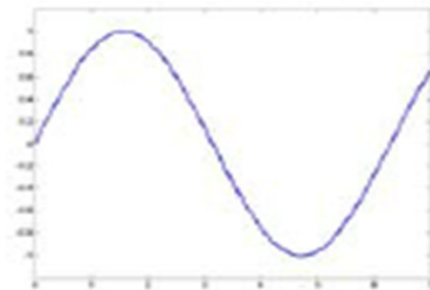
$$x = \{x[n]\}, \quad -\infty < n < \infty$$

where n is an integer

- Periodic sampling of an analog signal

$$x[n] = x_a(nT), \quad -\infty < n < \infty$$

where T is called the sampling period.



Sequence operations

- The product and sum of two sequences $x[n]$ and $y[n]$: sample-by-sample production and sum, respectively.
- Multiplication of a sequence $x[n]$ by a number α : multiplication of each sample value by α .
- Delay or shift of a sequence $x[n]$

$$y[n] = x[n - n_0]$$

where n is an integer

Basic sequences

- **Unit sample sequence** (discrete-time impulse, impulse)

$$\delta[n] = \begin{cases} 0, & n \neq 0, \\ 1, & n = 0, \end{cases}$$

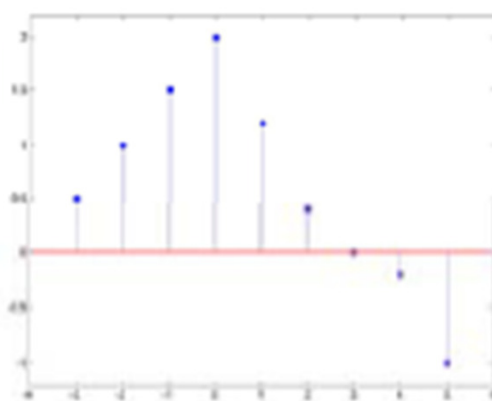


- Any sequence can be represented as a sum of scaled, delayed impulses

$$x[n] = a_{-3}\delta[n+3] + a_{-2}\delta[n+3] + \dots + a_5\delta[n-5]$$

- More generally

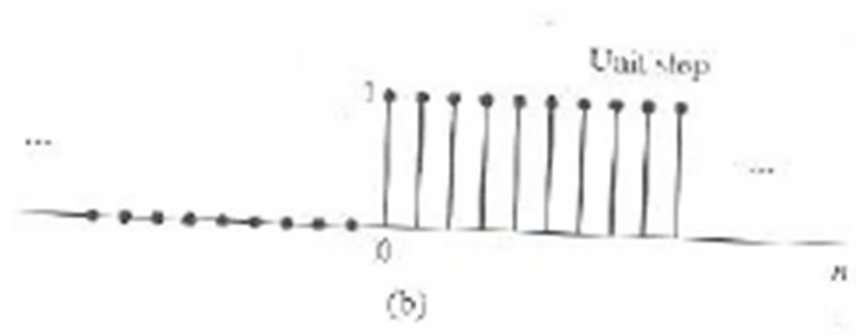
$$x[n] = \sum_{k=-\infty}^{\infty} x[k]\delta[n-k]$$



Unit step sequence

- Defined as

$$u[n] = \begin{cases} 1, & n \geq 0, \\ 0, & n < 0, \end{cases}$$



- Related to the impulse by

$$u[n] = \delta[n] + \delta[n-1] + \delta[n-2] + \dots$$

or

$$u[n] = \sum_{k=-\infty}^{\infty} u[k] \delta[n-k] = \sum_{k=0}^{\infty} \delta[n-k]$$

- Conversely,

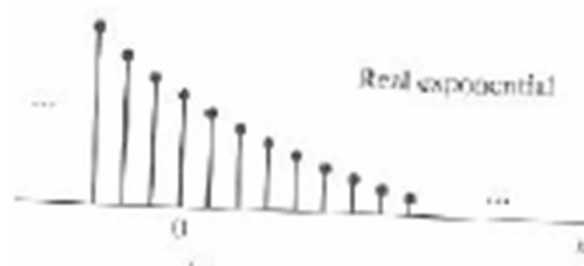
$$\delta[n] = u[n] - u[n-1]$$

Exponential sequences

- Extremely important in representing and analyzing LTI systems.

- Defined as

$$x[n] = A\alpha^n$$



- If A and α are real numbers, the sequence is real.
- If $0 < \alpha < 1$ and A is positive, the sequence values are positive and decrease with increasing n .
- If $-1 < \alpha < 0$, the sequence values alternate in sign, but again decrease in magnitude with increasing n .
- If $|\alpha| > 1$, the sequence values increase with increasing n .

$$x[n] = 2 \cdot (0.5)^n$$

$$x[n] = 2 \cdot (-0.5)^n$$

$$x[n] = 2 \cdot 2^n$$

Combining basic sequences

- An exponential sequence that is zero for $n < 0$

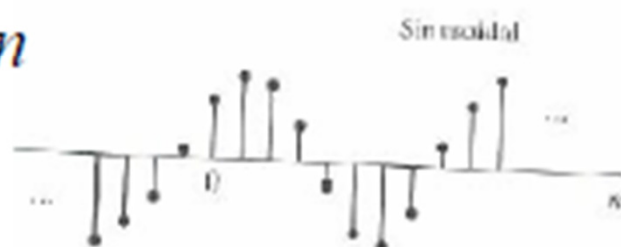
$$x[n] = \begin{cases} A\alpha^n, & n \geq 0, \\ 0, & n < 0 \end{cases}$$

$$x[n] = A\alpha^n u[n]$$

Sinusoidal sequences

$$x[n] = A \cos(\omega_0 n + \phi), \quad \text{for all } n$$

with A and ϕ real constants.



- The $A\alpha^n$ with complex α has real and imaginary parts that are exponentially weighted sinusoids.

If $\alpha = |\alpha| e^{j\omega_0}$ and $A = |A| e^{j\phi}$, then

$$\begin{aligned} x[n] = A\alpha^n &= |A| e^{j\phi} |\alpha|^n e^{j\omega_0 n} \\ &= |A| |\alpha|^n e^{j(\omega_0 n + \phi)} \\ &= |A| |\alpha|^n \cos(\omega_0 n + \phi) + j |A| |\alpha|^n \sin(\omega_0 n + \phi) \end{aligned}$$

Complex exponential sequence

When $|\alpha| = 1$,

$$x[n] = |A| e^{j(\omega_0 n + \phi)} = |A| \cos(\omega_0 n + \phi) + j |A| \sin(\omega_0 n + \phi)$$

- By analogy with the continuous-time case, the quantity ω_0 is called the **frequency** of the complex sinusoid or complex exponential and ϕ is called the **phase**.
- n is always an integer \rightarrow differences between discrete-time and continuous-time

An important difference – frequency range

- Consider a frequency $(\omega_0 + 2\pi)$

$$x[n] = Ae^{j(\omega_0 + 2\pi)n} = Ae^{j\omega_0 n} e^{j2\pi n} = Ae^{j\omega_0 n}$$

- More generally $(\omega_0 + 2\pi r)$, r being an integer,

$$x[n] = Ae^{j(\omega_0 + 2\pi r)n} = Ae^{j\omega_0 n} e^{j2\pi rn} = Ae^{j\omega_0 n}$$

- Same for sinusoidal sequences

$$x[n] = A \cos[(\omega_0 + 2\pi r)n + \phi] = A \cos(\omega_0 n + \phi)$$

- So, only consider frequencies in an interval of 2π such as

$$-\pi < \omega_0 \leq \pi \quad \text{or} \quad 0 \leq \omega_0 < 2\pi$$

Another important difference – periodicity

- In the continuous-time case, a sinusoidal signal and a complex exponential signal are both periodic.
- In the discrete-time case, a periodic sequence is defined as

$$x[n] = x[n + N], \quad \text{for all } n$$

where the period N is necessarily an integer.

- For sinusoid,

$$A \cos(\omega_0 n + \phi) = A \cos(\omega_0 n + \omega_0 N + \phi)$$

which requires that $\omega_0 N = 2\pi k$ or $N = 2\pi k / \omega_0$

where k is an integer.

Another important difference – periodicity

- Same for complex exponential sequence

$$e^{j\omega_0(n+N)} = e^{j\omega_0 n},$$

which is true only for $\omega_0 N = 2\pi k$

- So, complex exponential and sinusoidal sequences

- are not necessarily periodic in n with period $(2\pi / \omega_0)$
- and, depending on the value of ω_0 , may not be periodic at all.

- Consider

$$x_1[n] = \cos(\pi n / 4), \quad \text{with a period of } N = 8$$

$$x_2[n] = \cos(3\pi n / 8), \quad \text{with a period of } N = 16$$

Increasing frequency \rightarrow increasing period!

Another important difference – frequency

- For a continuous-time sinusoidal signal

$$x(t) = A \cos(\Omega_0 t + \phi),$$

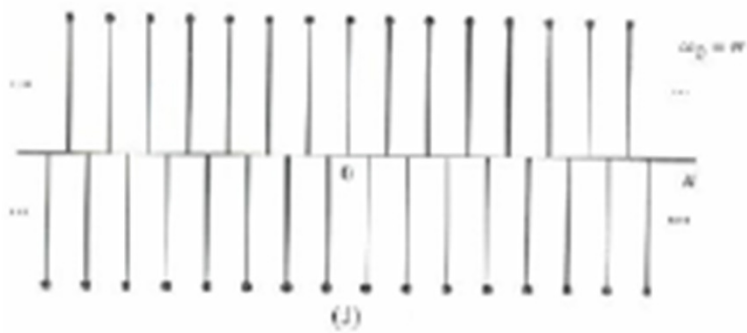
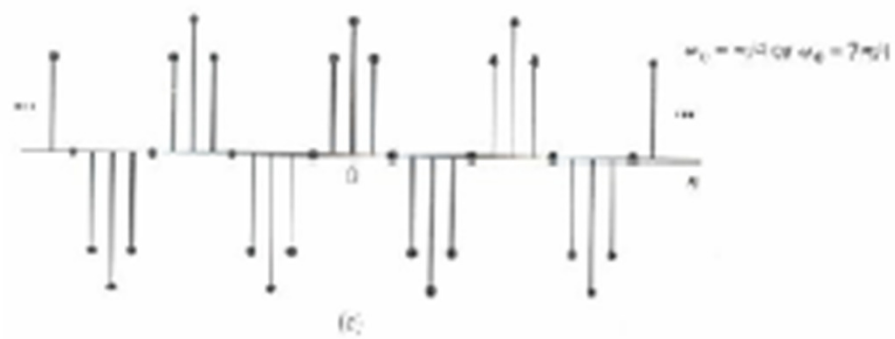
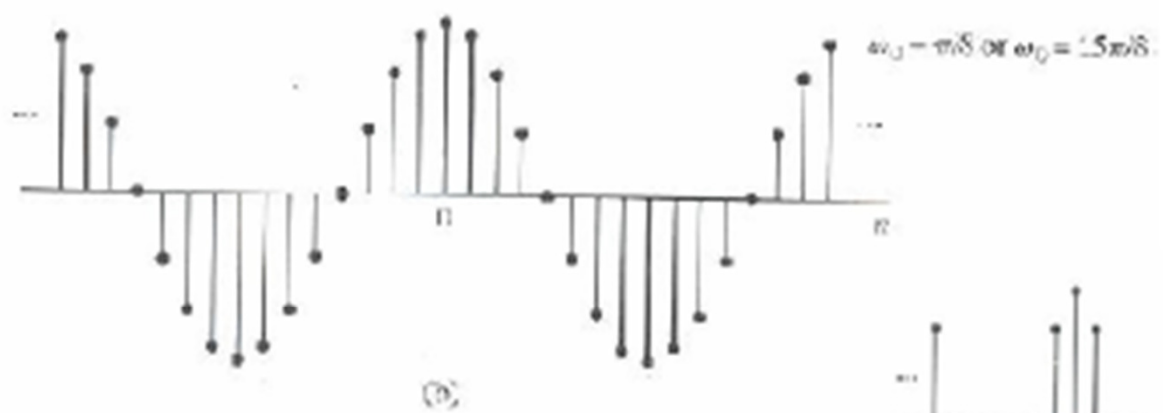
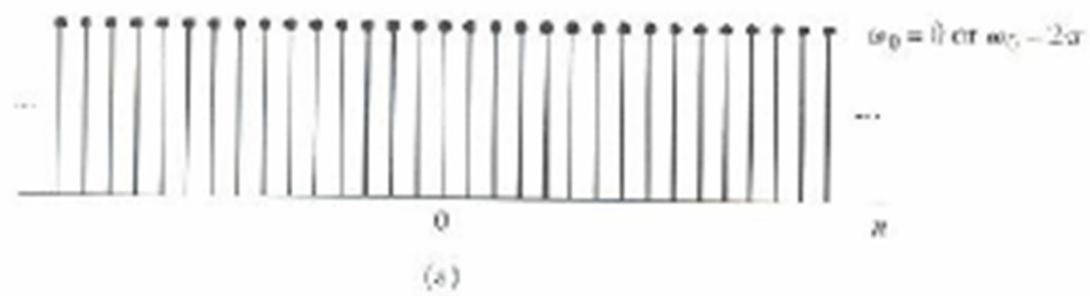
as Ω_0 increases, $x(t)$ oscillates more and more rapidly

- For the discrete-time sinusoidal signal

$$x[n] = A \cos(\omega_0 n + \phi),$$

as ω_0 increases from 0 towards π , $x[n]$ oscillates more and more rapidly

as ω_0 increases from π towards 2π , the oscillations become slower.



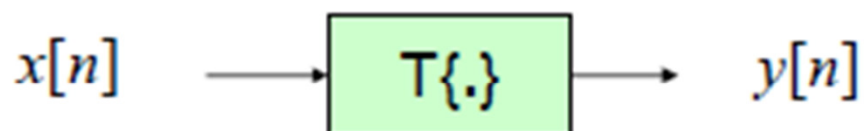
Part II: Discrete-time systems

- Introduction
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- **Discrete-time systems**
- Linear time-invariant systems

Discrete-time systems

- A transformation or operator that maps input into output

$$y[n] = T\{x[n]\}$$



- Examples:
 - The ideal delay system

$$y[n] = x[n - n_d], \quad -\infty < n < \infty$$

- A memoryless system

$$y[n] = (x[n])^2, \quad -\infty < n < \infty$$

Linear systems

- A system is linear if and only if

additivity property

$$T\{x_1[n] + x_2[n]\} = T\{x_1[n]\} + T\{x_2[n]\} = y_1[n] + y_2[n]$$

and

$$T\{ax[n]\} = aT\{x[n]\} = ay[n] \quad \text{scaling property}$$

where a is an arbitrary constant

- Combined into superposition

$$T\{ax_1[n] + bx_2[n]\} = aT\{x_1[n]\} + bT\{x_2[n]\} = ay_1[n] + by_2[n]$$

- Example 2.6, 2.7 pp. 19

Time-invariant systems

- For which a time shift or delay of the input sequence causes a corresponding shift in the output sequence.

$$x_1[n] = x[n - n_0] \Rightarrow y_1[n] = y[n - n_0]$$

- Example 2.8 pp. 20

Causality

- The output sequence value at the index $n=n_0$ depends only on the input sequence values for $n \leq n_0$.
- Example $y[n] = x[n - n_d]$, $-\infty < n < \infty$
 - Causal for $n_d \geq 0$
 - Noncausal for $n_d < 0$

Stability

- A system is stable in the BIBO sense if and only if every bounded input sequence produces a bounded output sequence.

- Example

stable $y[n] = (x[n])^2, \quad -\infty < n < \infty$

Part III: Linear time-invariant systems

- Course overview
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Linear time-invariant systems

- Important due to convenient representations and significant applications
- A **linear** system is completely characterised by its impulse response

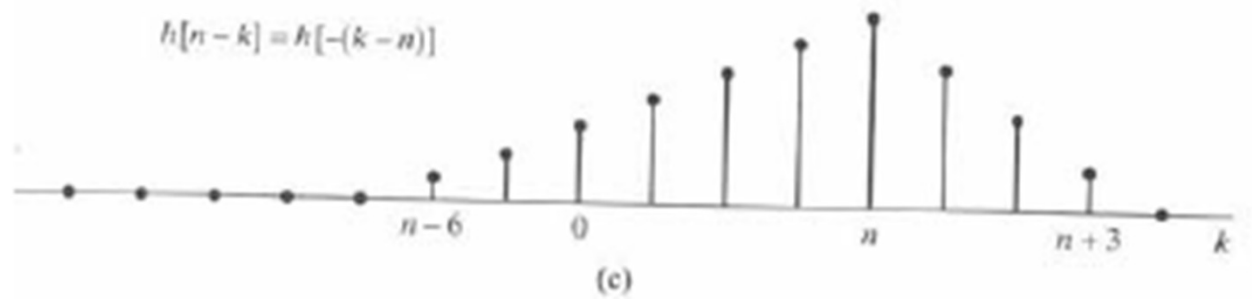
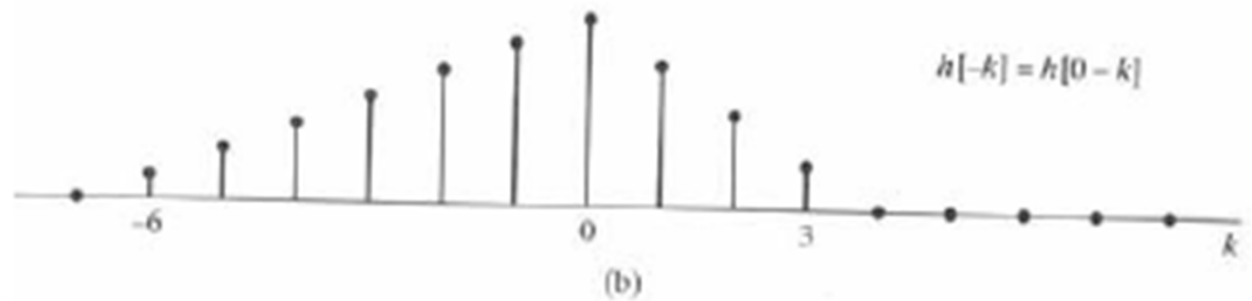
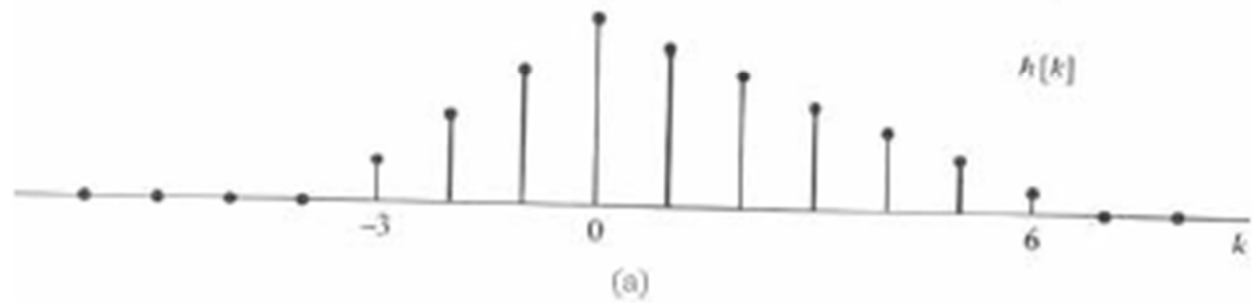
$$\begin{aligned}y[n] &= T\{x[n]\} = T\left\{\sum_{k=-\infty}^{\infty} x[k]\delta[n-k]\right\} \\ &= \sum_{k=-\infty}^{\infty} x[k]T\{\delta[n-k]\} = \sum_{k=-\infty}^{\infty} x[k]h_k[n]\end{aligned}$$

- **Time invariance** $h_k[n] = h[n-k]$

$$\begin{aligned}y[n] &= \sum_{k=-\infty}^{\infty} x[k]h[n-k] \\ &= x[n] * h[n]\end{aligned}$$

Convolution sum

Forming the sequence $h[n-k]$



Computation of the convolution sum

$$y[n] = x[n] * h[n] = \sum_{k=-\infty}^{\infty} x[k]h[n-k]$$

- Obtain the sequence $h[n-k]$
 - Reflecting $h[k]$ about the origin to get $h[-k]$
 - Shifting the origin of the reflected sequence to $k=n$
- Multiply $x[k]$ and $h[n-k]$ for $-\infty < k < \infty$
- Sum the products to compute the output sample $y[n]$

Computing a discrete convolution

Example 2.13 pp.26

Impulse response

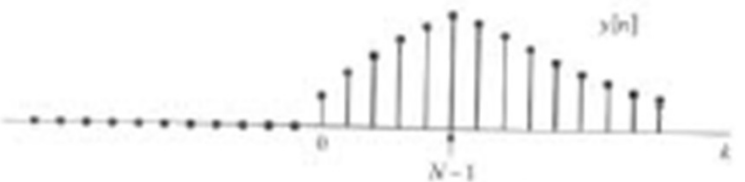
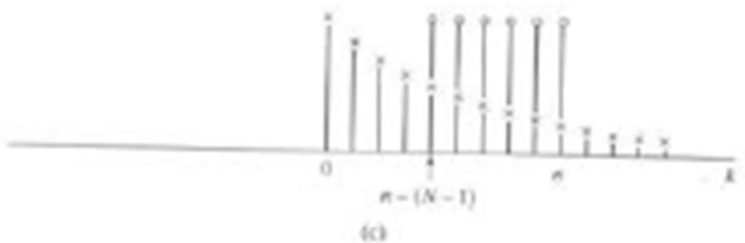
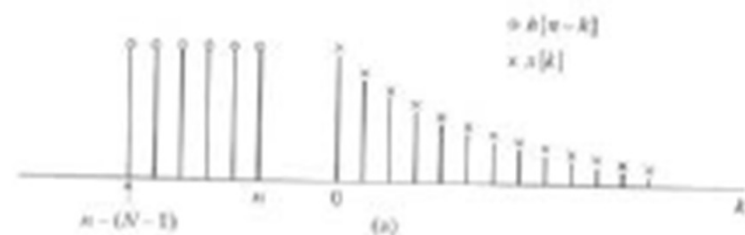
$$h[n] = u[n] - u[n - N]$$

$$= \begin{cases} 1, & 0 \leq n \leq N-1, \\ 0, & \text{otherwise.} \end{cases}$$

input

$$x[n] = a^n u[n]$$

$$y[n] = \begin{cases} 0, & n < 0, \\ \frac{1 - a^{n+1}}{1 - a}, & 0 \leq n \leq N-1, \\ a^{n-N+1} \left(\frac{1 - a^N}{1 - a} \right), & N-1 < n. \end{cases}$$



Computing discrete convolution - Tabular method

- Finite-discrete sequence: $y[n] = x[n] * g[n]$

$$x[n] = \{x[0], x[1], x[2], x[3], x[4]\}$$

$$g[n] = \{g[0], g[1], g[2], g[3]\}$$


n:	0	1	2	3	4			
x([n])	x[0]	x[1]	x[2]	x[3]	x[4]			
g([n])	g[0]	g[1]	g[2]	g[3]				
	x[0]g[0]	x[1]g[0]	x[2]g[0]	x[3]g[0]	x[4]g[0]			
	-	x[0]g[1]	x[1]g[1]	x[2]g[1]	x[3]g[1]	x[4]g[1]		
		-	x[0]g[2]	x[1]g[2]	x[2]g[2]	x[3]g[2]	x[4]g[2]	
			-	x[0]g[3]	x[1]g[3]	x[2]g[3]	x[3]g[3]	x[4]g[3]
	Σ	Σ						
	y[0]	y[1]	y[2]	y[3]	y[3]	y[4]	y[5]	y[6]

What is the maximum length of $y[n]$?


Computing discrete convolution - Tabular method

Example: consider the following two finite-length sequences,

$$x[n] = \{-2 \ 0 \ 1 \ -1 \ 3 \ }$$


n=0

$$h[n] = \{1 \ 2 \ 0 \ -1 \ }$$


n=0

Find $y[n] = x[n] * h[n]$?

Properties of LTI systems

- Defined by discrete-time convolution

- Commutative

$$x[n] * h[n] = h[n] * x[n]$$

- Linear

$$x[n] * (h_1[n] + h_2[n]) = x[n] * h_1[n] + x[n] * h_2[n]$$

- Cascade connection (Fig. 2.11 pp.29)

$$h[n] = h_1[n] * h_2[n]$$

- Parallel connection (Fig. 2.12 pp.30)

$$h[n] = h_1[n] + h_2[n]$$

Properties of LTI systems

- Defined by the impulse response

- Stable

$$S = \sum_{k=-\infty}^{\infty} |h[k]| < \infty$$

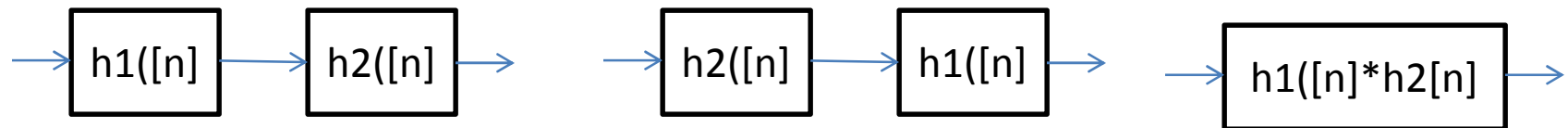
- Causality

$$h[n] = 0, \quad n < 0$$

- If $x[n]$ and $h[n]$ are causal sequences,
then $y[n] = x[n] * h[n]$ is also a causal sequence.

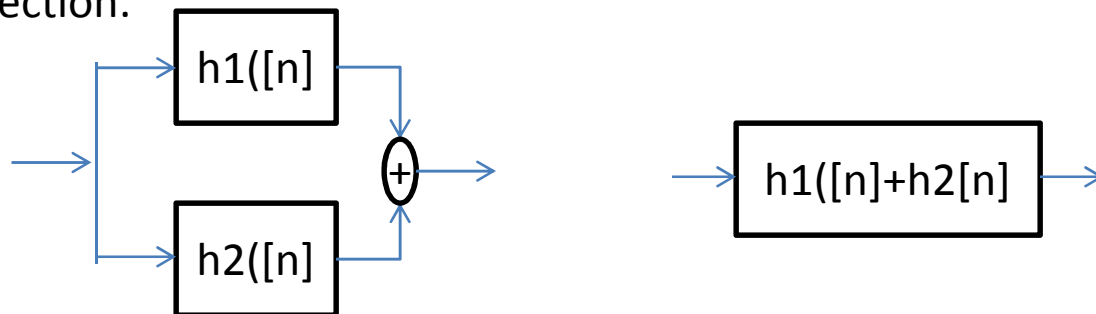
Simple Interconnection Schemes

- Cascade connection:



Cascade of stable systems is stable

- Parallel connection:

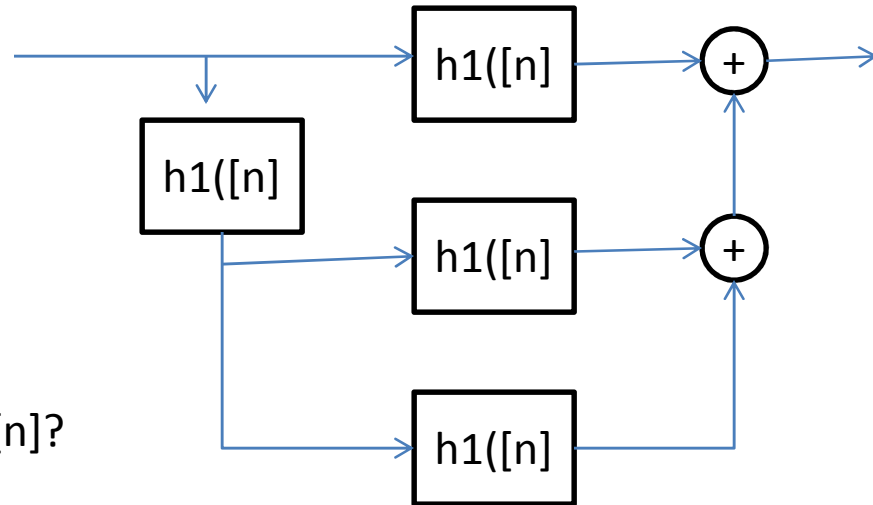


Parallel of stable systems is also stable

Simple Interconnection Schemes -example

$$\begin{aligned}h_1[n] &= \delta[n] + 0.5\delta[n-1] \\h_2[n] &= 0.5\delta[n] - 0.25\delta[n-1] \\h_3[n] &= 2\delta[n] \\h_4[n] &= -2(0.5)^n u[n]\end{aligned}$$

Find the overall impulse response $h[n]$?



Linear Constant-Coefficient Difference Equations (LCCDE)

Illustration On the board:

LCCDE

Frequency Response of LTI systems:

Why it is important:

A- easily obtained directly from unit sample response.

B – Freq. Resp. allows us to obtain the response of system to sinusoidal excitation. And an arbitrary sequence can be represented as a linear combination of complex exponential or sinusoidal sequences.

Properties of Freq. Response:

A- function of continuous variable ω (changes continuously)

B – periodic function of ω . period = 2π

Matlab Functions

Plot signals:

- `stem(xn)`
- `plot(n,xn)`

Computing Convolution:

- `conv(xn,hn)`

Computing Cross-correlation (Rxy) and auto-correlation (Rxx):

- $R_{xy} = \text{conv}(x_n, \text{fliplr}(y_n))$
- $R_{xy} = \text{xcorr}(x_n, y_n)$
- $-R_{xx} = \text{xcorr}(x_n)$