Common Addressing Modes

| Op | data type | mode | reg | addr/data/offset |
|-----------|-----------|------|---------|------------------|
| opcode(O) | | | reg (R) | address (D) |

Mode meaning

| immediate | Operand = D | |
|------------------------|-------------------------|--|
| direct | Operand = M[D] | |
| Register indirect | Operand = M[R] | |
| Memory indirect | Operand = M[M[D]] | |
| Auto-increment | Operand = M[R] | |
| | R = R + n (n=1 2 4 8) | |
| Auto-decrement | R = R - n (n = 1 2 4 8) | |
| | Operand = M[R] | |
| Indexed | Operand = M[R+D] | |
| Scale-index-base (SIB) | Operand = M[s * R+D] | |
| PC-relative | Operand = M[PC+D] | |
| SP-relative | Operand = M[SP+D] | |

(Note: R = content of register R)

Question: Why so many addressing modes? Do we need all?