

Signed Integers

1. signed Magnitude

first bit for signed

1 10110 negative

0 10110 positive

2. Biased

-3

we add Bias to the number

$$\text{Bias} = 2^{n-1} - 1$$
 $n = \text{number of bits}$

Exp: -3 with 4 bit

$$\Rightarrow -3 + 2^3 - 1$$

$$\Rightarrow -3 + 7 \Rightarrow 4 \quad 0100$$

it will add to +ve

Exp: +5

$$5 + 7 = 12 \quad 1100$$

How many bit to implement

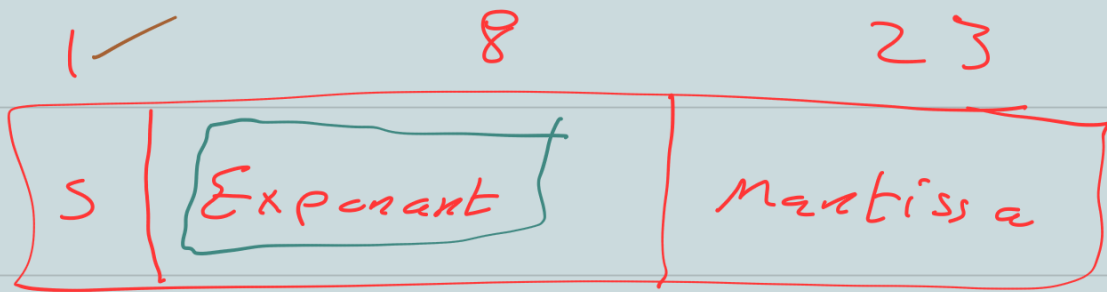
-22

find Bias that let it +ve

$$-22 + \underbrace{31}_{\downarrow} \\ 2^5 - 1$$

\Rightarrow we need 6 bit

we do this before



implement $\boxed{-1.11101} \times 2^{\boxed{-3}}$

1 10110100 ~

$$-5 + 127 = 122$$

Range $\Rightarrow -\text{Bias} \rightarrow \text{Bias} + 1$

③ one's comp

if number is negative \Rightarrow change bits

positiv \Rightarrow no change

\Rightarrow if -ve \Rightarrow most sig. = 1

+ve \Rightarrow most sig. = 0

Exp: what is the number?

1, 1100101

Since most sig. = 1

then it negative

\Rightarrow so set complement

\Rightarrow 0011010

2/

$$= -26$$

④ 2's complement

to get it fast:

start from least sig.

first 1 no change then

complement

Exp 010110
 ↓
 101010

$$\text{Range} \Rightarrow -2^{n-1} \rightarrow 2^{n-1} - 1$$

Exp: represent by all ways

-42

signed: 1101010

Biased: -42 + 63

= 21

\Rightarrow 0010101

2's complement

unsigned \Rightarrow 101010

overflow \leftarrow 010101

add bit 0101010

\Rightarrow 1010101

2's comp: 01010110
1010110

get value of 11110

1. unsigned 46

2. Signed: -14

3. Bias: $46 - 31 = +15$

4. 1's comp: 10001

$16 + 1 = 17$

5. 2's comp:

1's comp + 1

$\Rightarrow -18$

All methods has two

rep. for zero Except 2's comp.

sum 4 bit mit 8 bit

(1 1 1 1 1 0 1 1)
+
1 0 1 0 1 1 0 1

unsigned \Rightarrow add zeros

signed \Rightarrow add bits as
most sig.

in all methods:

if most sig. = 1 \Rightarrow -ve

// // = 0 \Rightarrow +ve

Binary Addition

0 0 1 0 1 5

1 1 0 0 0 24 unsigned

1 1 1 0 1 29 ✓

Signed ?

3

- 8

- 5 ✓

very important -

if we get sum of two numbers have same signed and result different signed then \Rightarrow overflow

$$\begin{array}{r} 111 \\ 1101 \end{array} \rightarrow \text{Signed}$$

$$\underline{0011} \rightarrow$$

$$\boxed{1} \quad 0000 \quad \text{result}$$

$$\downarrow$$

 carry is true

$$x \quad 1100$$

$$1101$$

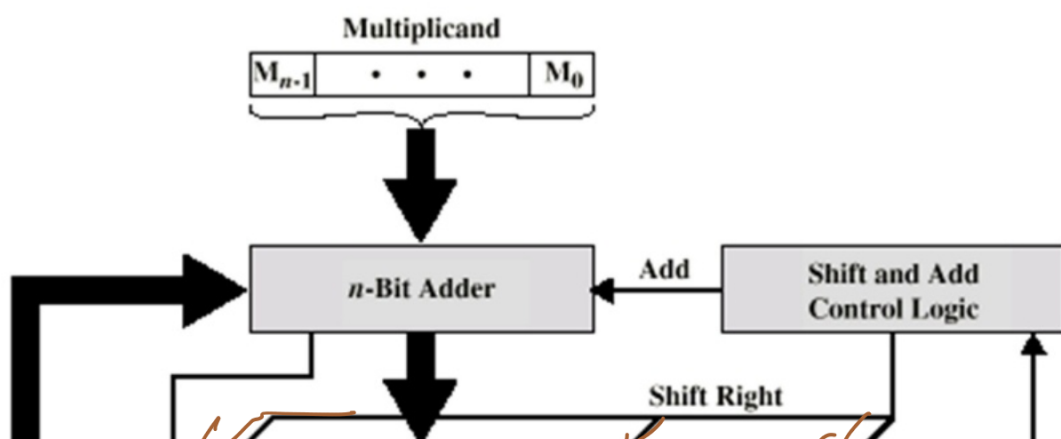
$$\underline{\hspace{10em}}$$

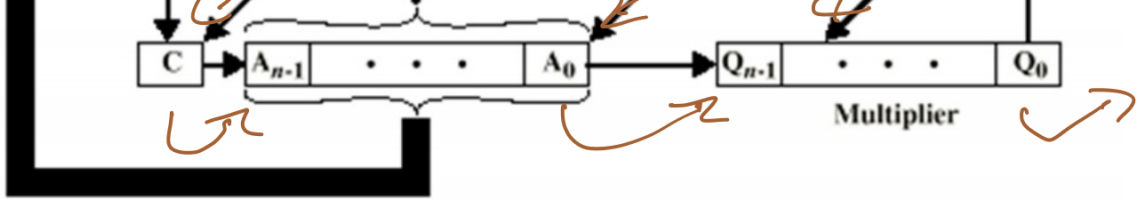
$$11$$

$$\begin{array}{r}
 11000 \\
 11000 \\
 \hline
 11000000
 \end{array}$$

=> when multiply
 4 bit * 4 bit
 result => 16 bit

Unsigned Binary Multiplication





(a) Block Diagram

one Register مني V الكسرات

C : A : Q

C	A	M	Q
0	0000	1101	1011
0	1011	1101	1011
0	0101	1110	1011
0	0010	1111	1011
0	1101	1111	1011
0	0110	1111	1011
1	0001	1111	1011
0	1000	1111	1011

* 11 = 143
 - 5
 Counter = 4
 A = A + M
 Shift
 Counter = 30
 Shift Counter = 2
 A = A + M
 Shift
 Counter = 1
 A = A + M
 Shift
 Counter

128
 15 +
 143

ما في الاثر لـ unsigned

Signed ← لما

بِنسوي comp. للرقم

و حسب الالته ينقرر

إذا نسون comp 2's

فالام

shift Arithmetic



$Q-1$

بنویس



00 \rightarrow shift

01 \rightarrow add + shift

10 \rightarrow sub + shift

11 \rightarrow shift

Exp:

Example of Booth's Algorithm

0111

A	Q	Q-1	M		
0000	0011	0	0111	Initial Values	
1 → 1001	0011	0	0111	A ← A - M Shift	First Cycle 3
1 → 1100	1001	1	0111		
1110	0100	1	0111	Shift	Second Cycle 2
0 → 0101	0100	1	0111	A ← A + M Shift	Third Cycle 1
0 → 0010	1010	0	0111		
0001	0101	0	0111	Shift	Fourth Cycle

رقم 1011

إذا الرقم 2's complement

← الرقمين والناتج عبارة عن

Signed number

How it works

- Consider a positive multiplier consisting of a **block of 1s** surrounded by 0s. For example, 00111110. The product is given by :

$$M \times "00111110" = M \times (2^5 + 2^4 + 2^3 + 2^2 + 2^1) = M \times 62$$

- where M is the multiplicand.
- The number of operations can be **reduced to two** by rewriting the same as

$$M \times "01000000-10" = M \times (2^6 - 2^1) = M \times 62.$$

- Note that:

$$2^n + 2^{n-1} + \dots + 2^{n-k} = 2^{n+1} - 2^{n-k}$$

How it works

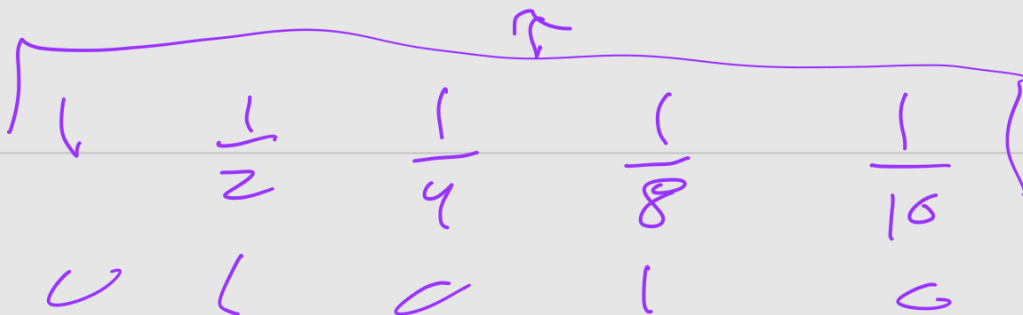
- So, the product can be generated by one addition and one subtraction
- In Booth's algorithm
 - perform subtraction when the first 1 of the block is encountered (1 - 0)
 - perform addition when the last 1 of the block is encountered (0 - 1)
- (1 - 0) and (0 - 1) are observed from $Q_0 - Q_{-1}$ (see previous example)

بنتقدو نستخدوم فوك الاعداد الاعشار

0.625

نستخدوم

$$\frac{1}{2} + \frac{1}{8} = 0.101$$



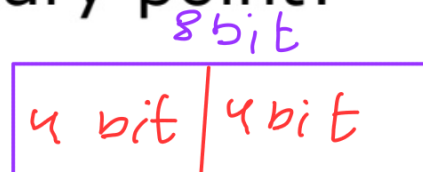
Real Numbers

- Numbers with fractions
- Could be done in pure binary
 - $1001.1010 = 2^3 + 2^0 + 2^{-1} + 2^{-3} = 9.625$

• Where is the binary point?

• Fixed?

— Very limited



0.00001
بنتقدو نستخدوم
مثلاً

• Moving?

— How do you show where it is?

intel machine \Rightarrow little endian

\Rightarrow there are a machine we can select it

\Rightarrow one bit if changed it switch the memory

Converting from Floating Point

- E.g., What decimal value is represented by the following 32-bit floating point number?

$C17B0000_{16}$

$11000001011110110000000000000000$

$130 - 127 = +3$

-1.111101100×2^3

-1111.10110

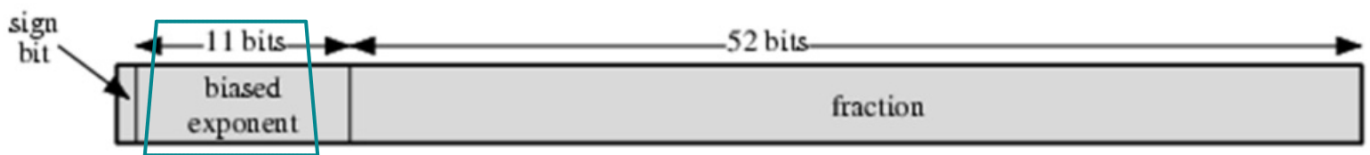
-15.6875

0.5
0.125
0.0625
0.6875

IEEE 754 Formats



(a) Single format



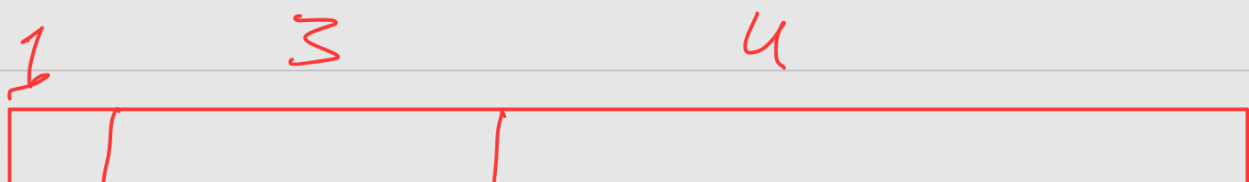
(b) Double format

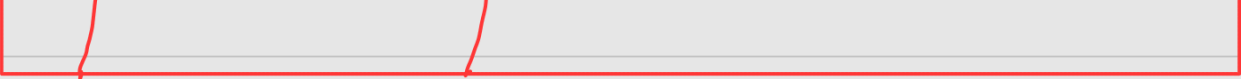
+ 1023
2

biased

ممكن الدكتور ينوي التقسيم

Ex





Bias = 3

rep -2.75

-10.11

-1.011 $\times 2^1$

1 100 010

deref. C4

11000100

$$-1.0100 \times 2^1$$

$$-10.100$$

$$\approx -2.5$$

جمع وطرح وفرق وقسمة
الأعداد الغير صحيحة

← متى مطلوب (الطاقة)