

Chapter (4): Inverse Kinematics.

Saturday, February 25, 2017 1:55 PM

Transcendental Equations: Equations containing transcendental functions (not algebraic functions) ex: $\sin(x)$, $\cos(x)$, $\ln(x)$...

Algebraic Equations - Example:

$$ax^2 + bx + c = 0$$

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

(Closed form solution / No need for numerical solutions)

Transcendental Equations - Example:

$$a \cos \theta + b \sin \theta = c \quad (\text{Numerical Solution needed})$$

⇒ There are 3 methods that can be used to find a closed form solution for the above equation:

1) Quadratic Equation

$$\cos^2 \theta + \sin^2 \theta = 1 \Rightarrow \cos \theta = \sqrt{1 - \sin^2 \theta}$$

↪ Substitute in the equation

$$a \sqrt{1 - \sin^2 \theta} + b \sin \theta = c$$

$$(a \sqrt{1 - \sin^2 \theta})^2 = (c - b \sin \theta)^2$$

$$a^2 - a^2 \sin^2 \theta = c^2 - 2cb \sin \theta + b^2 \sin^2 \theta$$

$$\text{Rearrange to get: } \underline{(a^2 - b^2) \sin^2 \theta - 2bc \sin \theta + (c^2 - a^2) = 0}$$

↪ This has a closed form solution

$$\sin \theta = \frac{2bc \pm \sqrt{4b^2c^2 - 4(a^2 - b^2)(c^2 - a^2)}}{2(a^2 - b^2)}$$

$$\cos \theta = \sqrt{1 - \sin^2 \theta}$$

$$\theta = \tan^{-1} \left(\frac{\sin \theta}{\cos \theta} \right)$$

Matlab: `atan2(sin(t), cos(t))`

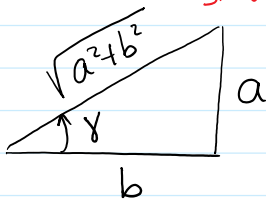
$$\theta = \tan^{-1} \left(\frac{\sin \theta}{\cos \theta} \right)$$

Matlab: atan2(sin(t), cos(t))

2) Introducing an angle γ

Divide the equation by $\sqrt{a^2 + b^2}$

$$\frac{a}{\sqrt{a^2 + b^2}} \cos \theta + \frac{b}{\sqrt{a^2 + b^2}} \sin \theta = \frac{c}{\sqrt{a^2 + b^2}}$$



$$\sin \gamma \cos \theta + \cos \gamma \sin \theta = \frac{c}{\sqrt{a^2 + b^2}}$$

$$\sin(\gamma + \theta) = \frac{c}{\sqrt{a^2 + b^2}}$$

Thus

$$\theta = \sin^{-1} \frac{c}{\sqrt{a^2 + b^2}} - \sin^{-1} \frac{a}{\sqrt{a^2 + b^2}}$$

3) Variable Substitution

let $u = \tan \frac{\theta}{2}$

Recall: $\cos(2A) = 2 \cos^2 A - 1$

then $\rightarrow \cos(A) = 2 \cos^2 \frac{A}{2} - 1$

$$\cos^2 \frac{A}{2} = \frac{1 + \cos A}{2}$$

$$u^2 = \tan^2 \frac{\theta}{2} = \frac{\sin^2 \frac{\theta}{2}}{\cos^2 \frac{\theta}{2}} = \frac{1 - \cos^2 \frac{\theta}{2}}{\cos^2 \frac{\theta}{2}}$$

$$u^2 = \frac{1 - \left(\frac{1 + \cos \theta}{2}\right)}{\frac{1 + \cos \theta}{2}} = \frac{2 - 1 - \cos \theta}{1 + \cos \theta} = \frac{1 - \cos \theta}{1 + \cos \theta}$$

$$u^2(1 + \cos\theta) = 1 - \cos\theta$$

$$(u^2 + 1) \cos\theta = 1 - u^2 \Rightarrow \begin{cases} \cos\theta = \frac{1 - u^2}{1 + u^2} \\ \sin\theta = \sqrt{1 - \cos^2\theta} = \frac{2u}{1 + u^2} \end{cases}$$

Substitute in the equation

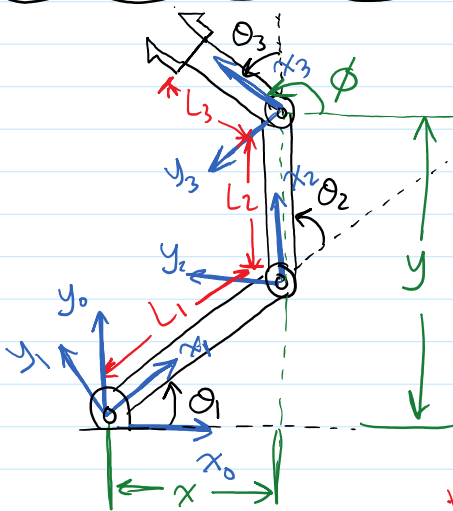
$$a \frac{(1 - u^2)}{(1 + u^2)} + b \frac{(1 - u^2)}{(1 + u^2)} = c$$

Rearrange to get $(a + c)u^2 - 2bu + (c - a) = 0$

$$\text{Solve for } u = \frac{2b \pm \sqrt{4b^2 - 4(c^2 - a^2)}}{2(a + c)} = \tan \frac{\theta}{2}$$

Solve for θ

* Inverse Kinematics of a RRR planar Robot



Inverse kinematics problem:

knowns: x, y, ϕ

unknowns: $\theta_1, \theta_2, \theta_3$

$${}^0_3 T = \begin{bmatrix} c\phi & -s\phi & 0 & x \\ s\phi & c\phi & 0 & y \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

rot about z

trans. along x & y

These 2 matrices are equal.

Check matlab code for RRR ...

$L_0 \quad 0 \quad 0 \quad 1$

⊛ Check matlab code for kinerRRR.m ⊛

are equal.

$${}^0_3T = \begin{bmatrix} C_{1+2+3} & -S_{1+2+3} & 0 & L_1 C_1 + L_2 C_{1+2} \\ S_{1+2+3} & C_{1+2+3} & 0 & L_1 S_1 + L_2 S_{1+2} \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Note : DH-parameters are :

i	d_{i-1}	a_{i-1}	d_i	θ_i
1	0	0	0	θ_1
2	0	L_1	0	θ_2
3	0	L_2	0	θ_3

We can obtain 4 different equations :

$$\left. \begin{aligned} C_{1+2+3} &= C\phi \quad (1) \\ S_{1+2+3} &= S\phi \quad (2) \end{aligned} \right\} \phi = \theta_1 + \theta_2 + \theta_3$$

$$L_1 C_1 + L_2 C_{1+2} = x \quad (3)$$

$$L_1 S_1 + L_2 S_{1+2} = y \quad (4)$$

Square equations (3) & (4) :

$$x^2 = L_1^2 C_1^2 + 2L_1 L_2 C_1 C_{1+2} + L_2^2 C_{1+2}^2 \quad (3)$$

$$y^2 = L_1^2 S_1^2 + 2L_1 L_2 S_1 S_{1+2} + L_2^2 S_{1+2}^2 \quad (4)$$

Add equations (3) & (4) :

$$x^2 + y^2 = L_1^2 + L_2^2 + 2L_1 L_2 (C_1 C_{1+2} + S_1 S_{1+2})$$

$$\cos(\theta_1 + \theta_2 - \theta_1) = \cos \theta_2$$



$$x^2 + y^2 = L_1^2 + L_2^2 + 2L_1L_2 \cos \theta_2$$

Rearrange to get:

$$\cos \theta_2 = \frac{x^2 + y^2 - L_1^2 - L_2^2}{2L_1L_2}$$

$$\sin \theta_2 = \pm \sqrt{1 - \cos^2 \theta_2} \quad (2 \text{ solutions})$$

$$\theta_2 = \tan^{-1} \left(\frac{\sin \theta_2}{\cos \theta_2} \right)$$

To find θ_1 :

$$L_1 \cos \theta_1 + L_2 \cos(\theta_1 + \theta_2) = x \quad (3)$$

$$L_1 \cos \theta_1 + L_2 (\cos \theta_1 \cos \theta_2 - \sin \theta_1 \sin \theta_2) = x$$

$$(L_1 + L_2 \cos \theta_2) \cos \theta_1 - (L_2 \sin \theta_2) \sin \theta_1 = x$$

$$L_1 \sin \theta_1 + L_2 \sin(\theta_1 + \theta_2) = y$$

$$L_1 \sin \theta_1 + L_2 (\sin \theta_1 \cos \theta_2 + \cos \theta_1 \sin \theta_2) = y$$

$$(L_1 + L_2 \cos \theta_2) \sin \theta_1 + (L_2 \sin \theta_2) \cos \theta_1 = y$$

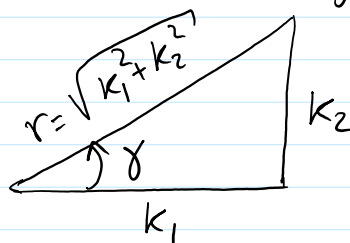
let $k_1 = L_1 + L_2 \cos \theta_2$ (one value)

$k_2 = L_2 \sin \theta_2$ (two values)

$$k_1 \cos \theta_1 - k_2 \sin \theta_1 = x$$

$$k_1 \sin \theta_1 + k_2 \cos \theta_1 = y$$

To solve this system of equations introduce an angle γ



$$\left. \begin{aligned} k_1 &= r \cos \gamma \\ k_2 &= r \sin \gamma \end{aligned} \right\}$$

substitute in the above 2 equations

$$r \cos \gamma \cos \theta_1 - r \sin \gamma \sin \theta_1 = x$$

$$r \cos \gamma \sin \theta_1 + r \sin \gamma \cos \theta_1 = y$$

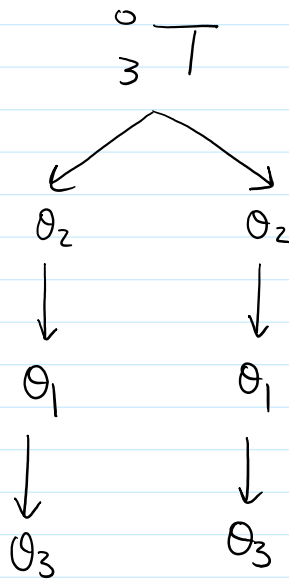
$$\left. \begin{aligned} \cos(\gamma + \theta_1) &= \frac{x}{r} \\ \sin(\gamma + \theta_1) &= \frac{y}{r} \end{aligned} \right\} \text{Solve for } \gamma \rightarrow \text{Solve for } \theta_1$$

(θ_1 will have 2 solutions, one for every θ_2)

To find θ_3 :

$$\phi = \theta_1 + \theta_2 + \theta_3 \quad (\theta_3 \text{ will have 2 solutions, one for every } \theta_1, \theta_2 \text{ set})$$

Summary



$$\cos \theta_2 = \frac{x^2 + y^2 - L_1^2 - L_2^2}{2L_1L_2}$$

$$\sin \theta_2 = \sqrt{1 - \cos^2 \theta_2}$$

$$k_1 = L_1 + L_2 \cos \theta_2$$

$$k_2 = L_2 \sin \theta_2$$

$$\gamma = \tan^{-1}(k_2, k_1)$$

$$\theta_1 + \gamma = \tan^{-1}(y, x)$$

$$\theta_3 = \phi - \theta_1 - \theta_2$$

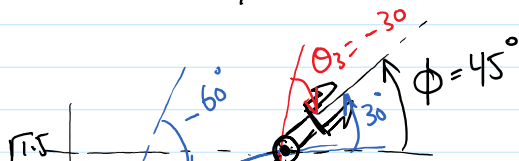
Example a RRR-Robot has $L_1 = L_2 = 1 \text{ m}$

find the joint angles to achieve:

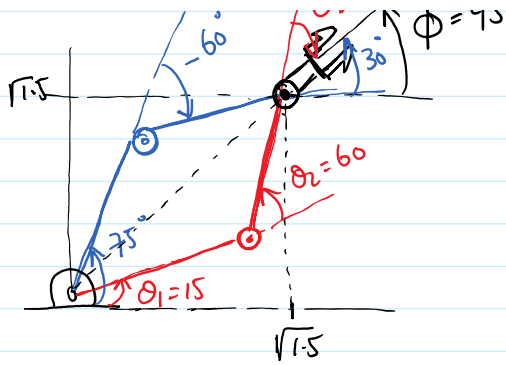
$$x = \sqrt{1.5} \text{ m}$$

$$y = \sqrt{1.5} \text{ m}$$

$$\phi = 45^\circ$$



$$\cos \theta_2 = \frac{1.5 + 1.5 - 1 - 1}{2} = \frac{1}{2} \Rightarrow \theta_2 = 60^\circ$$



$$\cos \theta_2 = \frac{1.5 + 1.5 - 1 - 1}{2(1)(1)} = \frac{1}{2} \Rightarrow \theta_2 = 60^\circ$$

$$\sin \theta_2 = \mp \sqrt{1 - 0.5^2} = \mp \frac{\sqrt{3}}{2} \Rightarrow \theta_2 = -60^\circ$$

$$k_1 = 1 + 0.5 = 1.5$$

$$k_2 = \mp \frac{\sqrt{3}}{2}$$

$$\tan \gamma = \frac{\mp \frac{\sqrt{3}}{2}}{\frac{3}{2}} = \mp \frac{1}{\sqrt{3}}$$

$$\text{for } \theta_2 = 60^\circ \rightarrow \gamma = 30^\circ$$

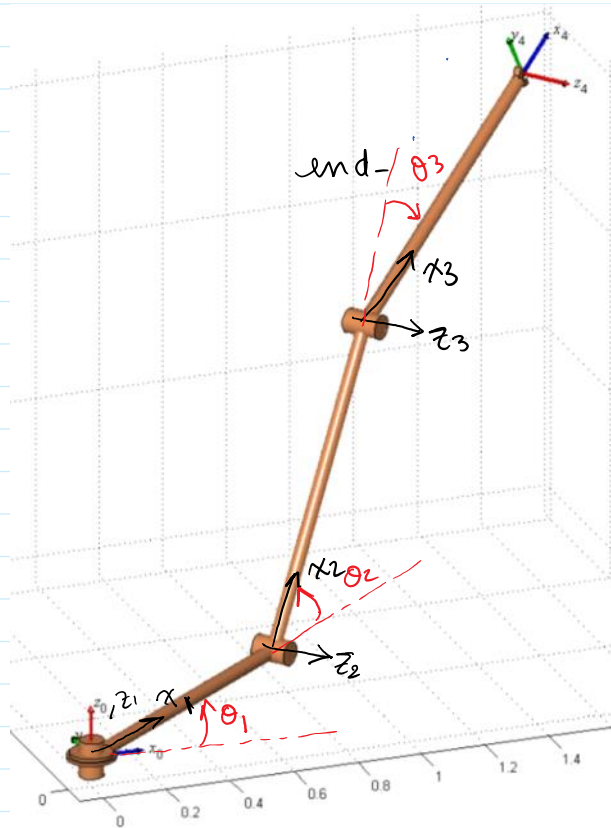
$$\theta_2 = -60^\circ \Rightarrow \gamma = -30^\circ$$

$$\theta_1 + \gamma = \tan^{-1} \frac{y}{x} = 45^\circ$$

$$\theta_2 = 60^\circ \rightarrow \theta_1 = 15^\circ \rightarrow \theta_3 = -30^\circ$$

$$\theta_2 = -60^\circ \rightarrow \theta_1 = 75^\circ \rightarrow \theta_3 = 30^\circ$$

(*) Inverse Kinematics of a 3R spatial Robot - graphical solution

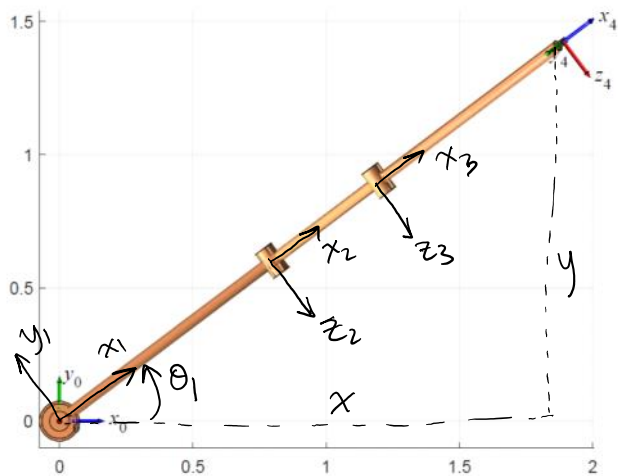


DH-parameters

l	a_{i-1}	α_{i-1}	d_i	θ_i	known
1	0	0	0	θ_1	
2	$\pi/2$	L_1	0	θ_2	
3	0	L_2	0	θ_3	
4	0	L_3	0	0	

O_4 which is fixed to the end effector, has a known orientation & position with respect to the base frame $\{0\}$

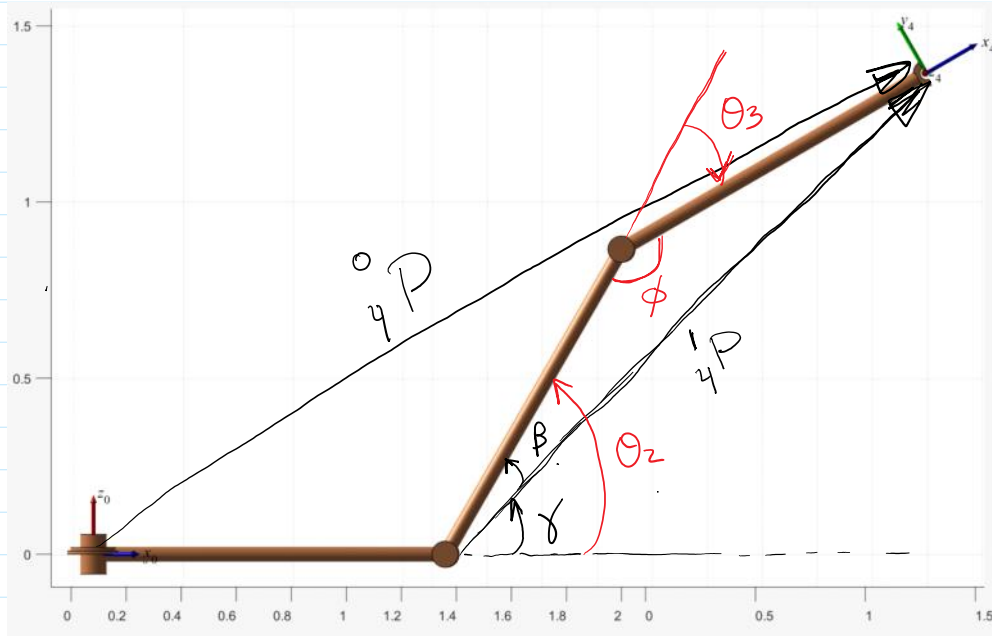
To take a clean look, check the top view.



x : horizontal position of the e.e. wrt $\{0\}$ → known
 y : vertical position of the e.e. wrt $\{0\}$ → known

$$\theta_1 = \tan^{-1} \frac{y}{x}$$

The following view shows θ_2, θ_3 clearly.



$${}^1_4P = \begin{bmatrix} x - L_1 \\ 0 \\ z \end{bmatrix}$$

z : height of e.e. wrt $\{0\} \rightarrow$ known

$$(*) \quad {}^0_4P = \begin{bmatrix} x \\ 0 \\ z \end{bmatrix}$$

$$\gamma = \tan^{-1} \left(\frac{z}{x - L_1} \right)$$

$$L_3^2 = L_2^2 + (z^2 + (x - L_1)^2) - 2L_2 \sqrt{z^2 + (x - L_1)^2} \cos \beta \Rightarrow \text{find } \beta$$

$$\theta_2 = \gamma + \beta$$

$$z^2 + (x - L_1)^2 = L_2^2 + L_3^2 - 2L_2L_3 \cos \phi \Rightarrow \text{find } \phi$$

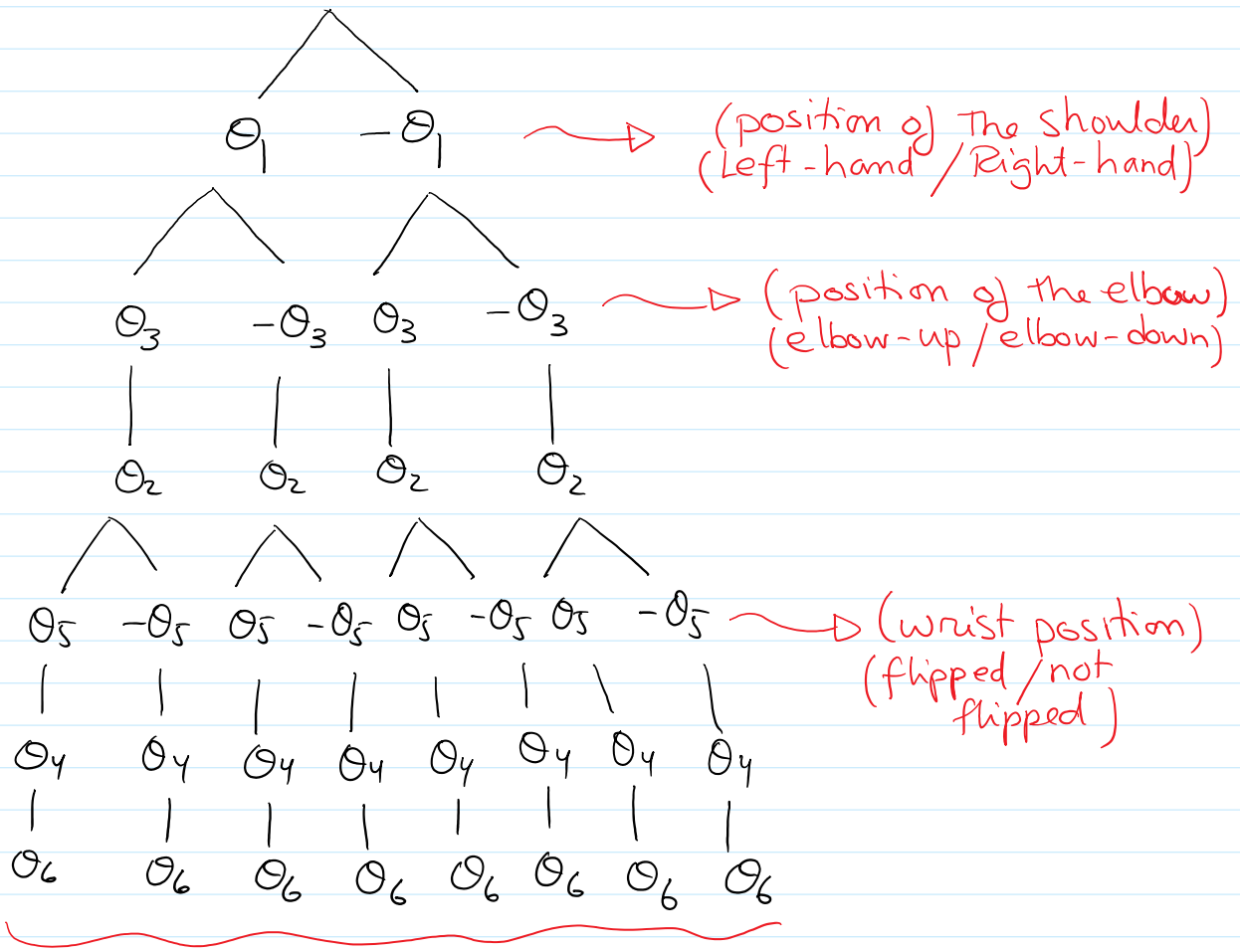
$$\theta_3 = 180^\circ - \phi$$

* Inverse Kinematics of the PUMA 560 manipulator - MATLAB (Robotic Toolbox)

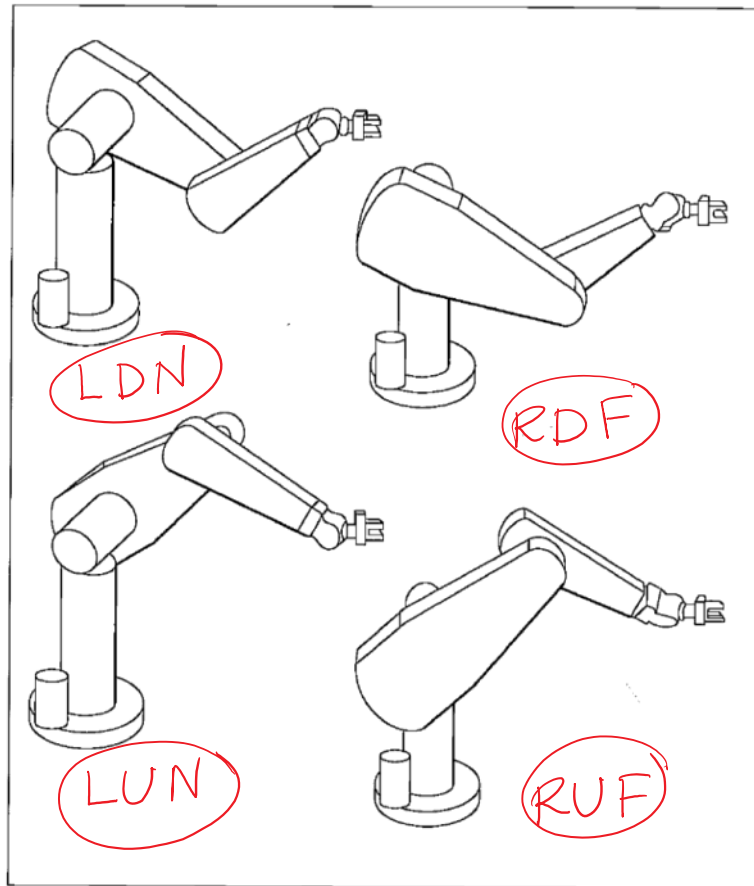
Recall The number of solutions of the inverse kinematic problem depend on :

- (1) The number of joints (DOF)
- (2) The link parameters ($a_i, \alpha_i, d_i, \theta_i$)
- (3) Joint variable limitations.

For the PUMA 560 \rightarrow 8 solutions exist for the IK problem



8 - different Solutions.



* Check Matlab code `eightSol.m`